

# Convolutional networks

# Disclaimer

- Large part of those slides came from Fidle IN2P3
- [Fidle.Contact@grenoble.cnrs.fr](mailto:Fidle.Contact@grenoble.cnrs.fr)
- <https://gricad-gitlab.univ-grenoble-alpes.fr/talks/fidle>
- Next session in Nov 2023



## About Fidle

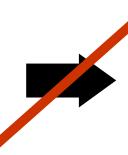
This repository contains all the documents and links of the **Fidle Training**.  
Fidle (for Formation Introduction au Deep Learning) is a 2-day training session co-organized by the Formation Permanente CNRS and the Resinfo/SARI and DevLOG CNRS networks.

The objectives of this training are :

- Understanding the **bases of Deep Learning** neural networks



24 M pixels  
(r,v,b) 3x8 bits

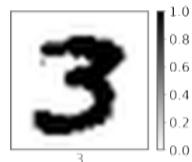


3 x 24 M neurons ?!



# Why convolutional Neural Networks (CNN) &

For a fully connected layer of (only)  
 $\pm 1000$  neurons, we would need to



0.0008 M pixels  
28x28, 8 bits



785.000 params



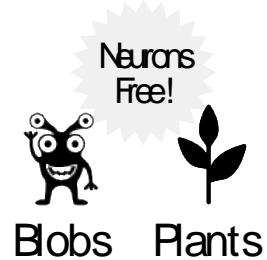
24 M pixels  
(r,v,b) 3x8 bits



72. 10E9 params...



One neuron is **good**... but more than one is **better** !



10K   1 M

70M

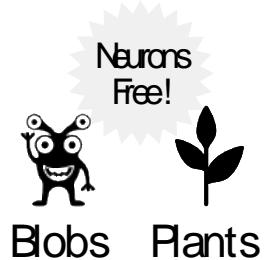
700 M

?

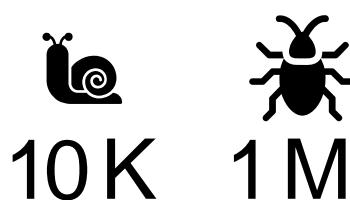
100 Mds

250 Mds

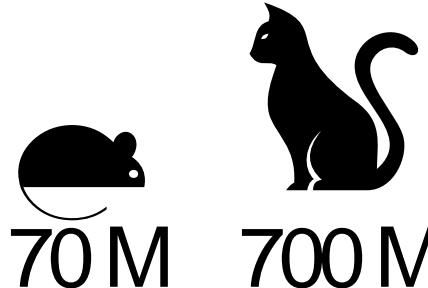
One neuron is **good**... but more than one is **better** !



Blobs Plants



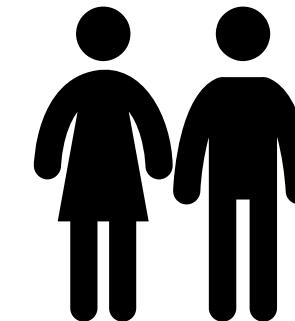
10K 1 M



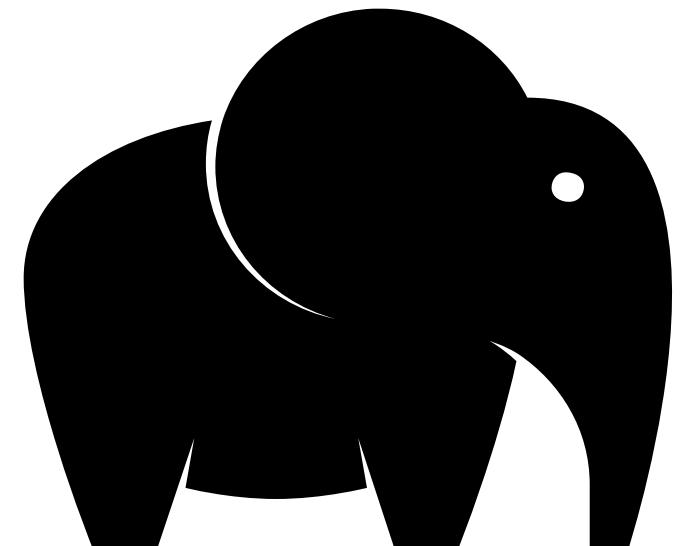
70M 700 M



2 Mds

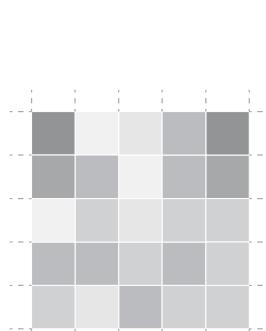


100 Mds



250 Mds

# Principle of convolutions



5	2	1	3	5
4	3	2	3	4
0	2	1	2	2
3	3	2	3	2
2	1	3	2	2

Image piece

5	2	1
4	3	2
0	2	1

x

Kernel 3x3

1	0	1
0	1	0
1	0	1

ω

$$= \boxed{10}$$

y

$$\begin{aligned} y &= 5x1 + 2x0 + 1x1 \\ &+ 4x0 + 3x1 + 2x0 \\ &+ 0x1 + 2x0 + 1x1 = 10 \end{aligned}$$

$$y = \sum_{i=1}^n \sum_{j=1}^m x_{i,j} \cdot \omega_{i,j} \quad \text{with } \begin{cases} n & \text{kernel width} \\ m & \text{kernel height} \end{cases}$$

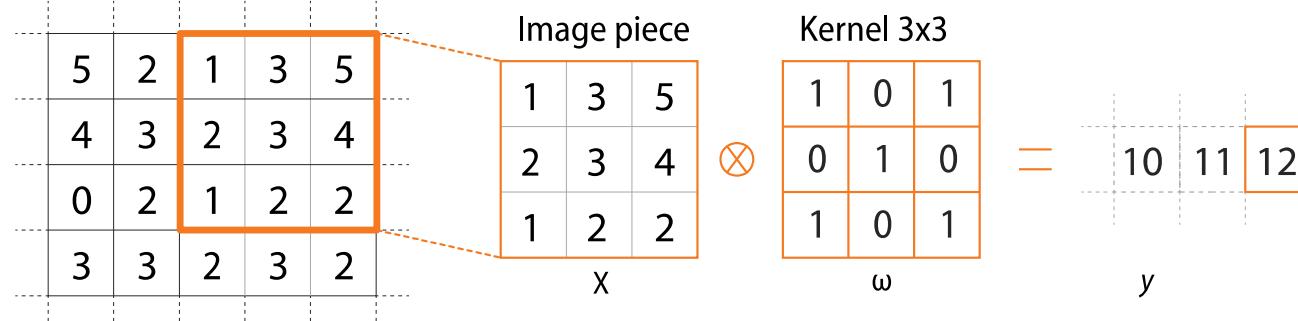
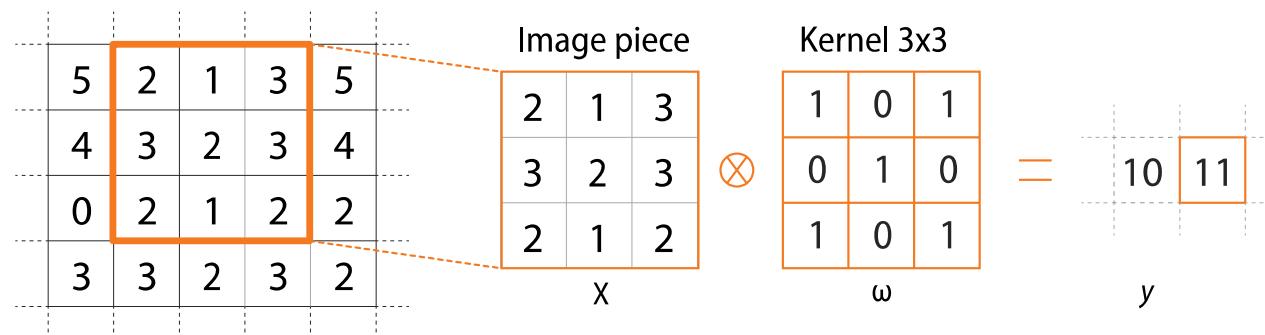
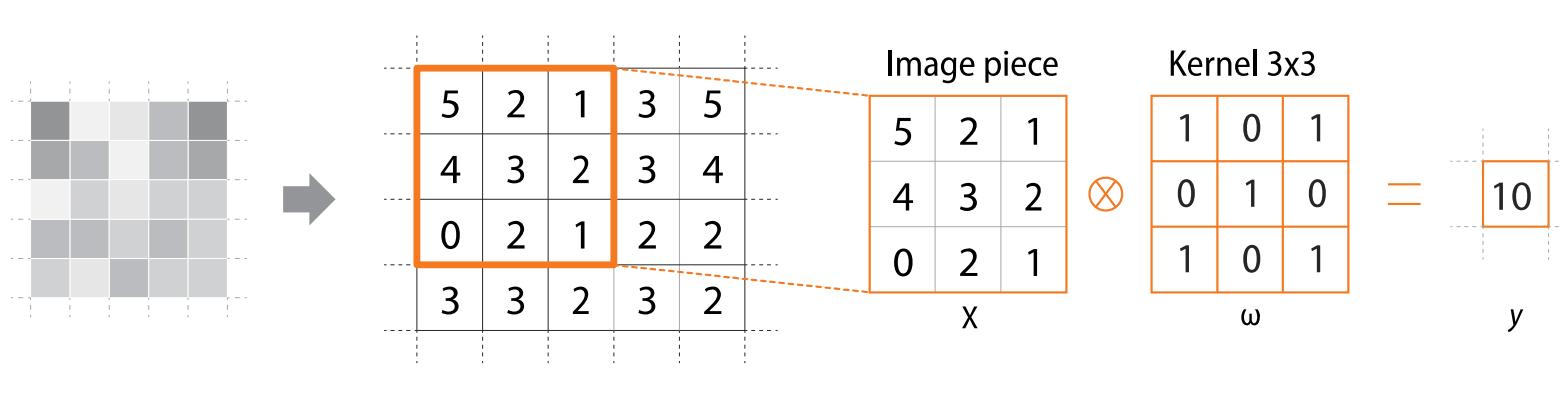
2D convolution

$\otimes$  Hadamard product

# Principle of convolutions



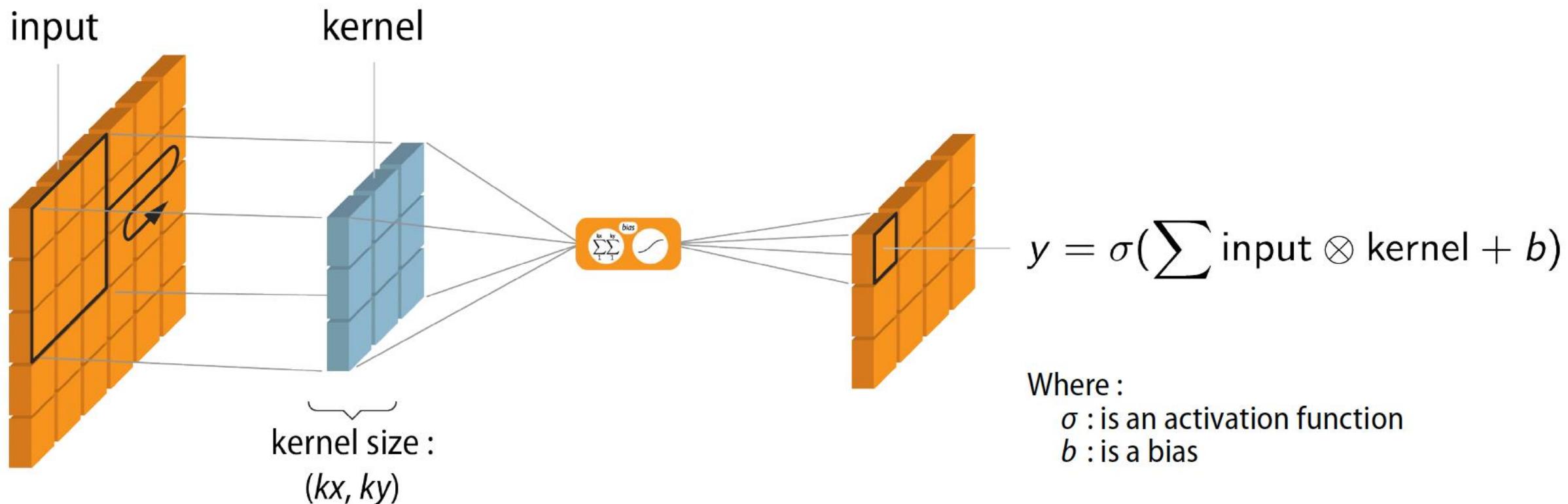
By Jan Kroon, from Pexels.com



We can perform convolutions in 1, 2, 3 ...or n-dimensional spaces!

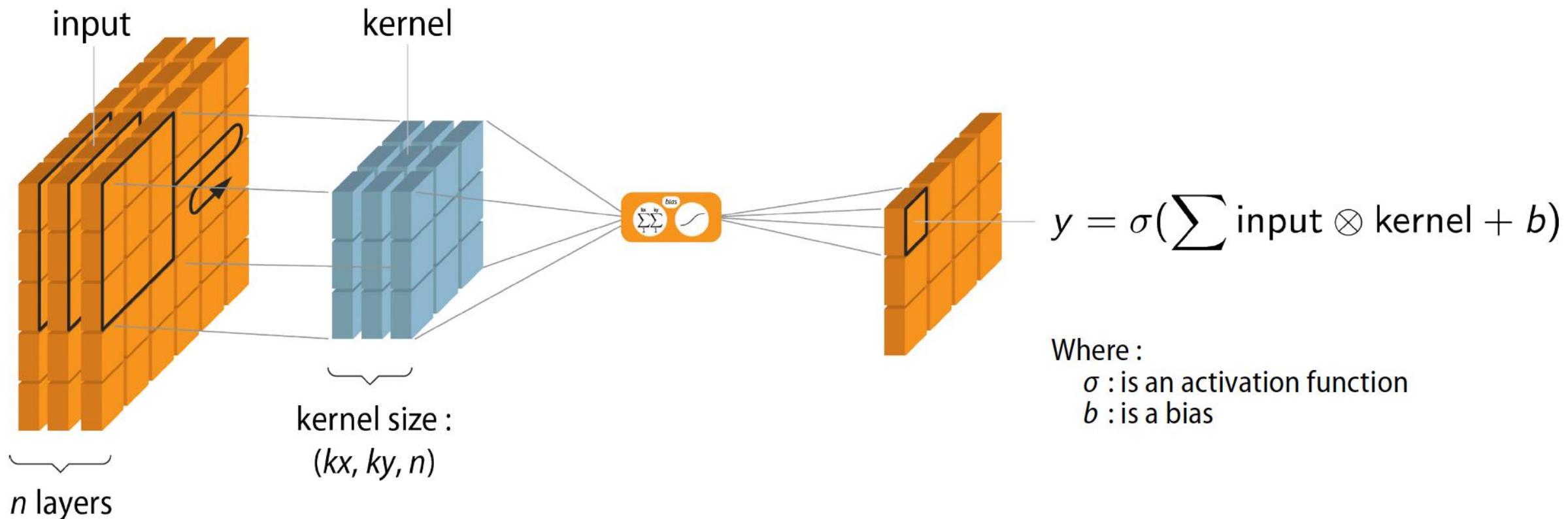
⊗ is Hadamard product

# Convolutional layer



Number of parameters for a convolutional layer :  $k_x \cdot k_y + 1$

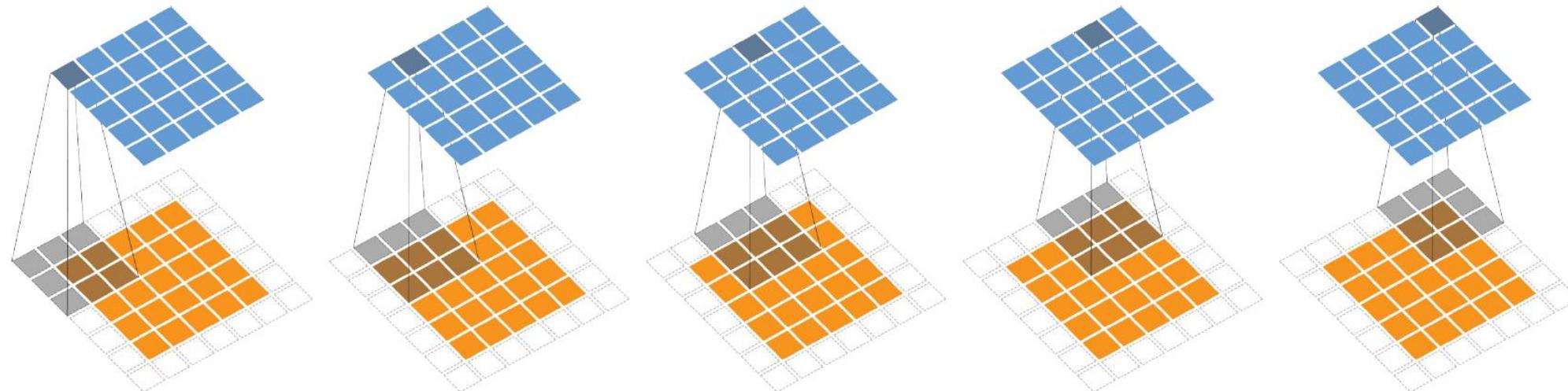
# Convolutional layers



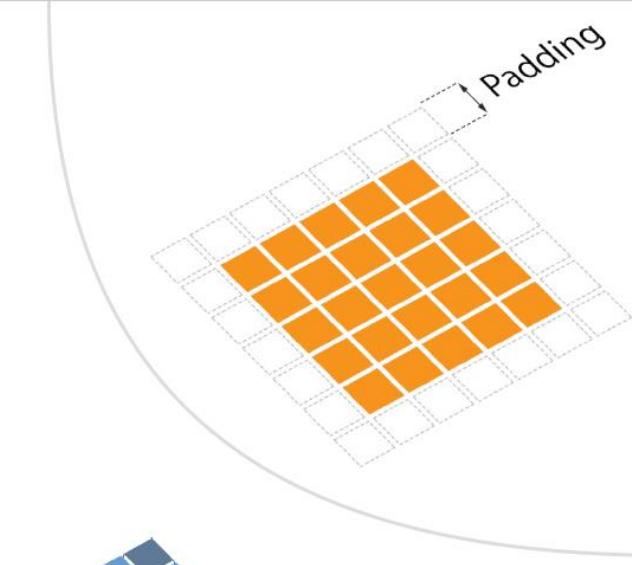
If we want to generate  $m$  convolutional layers, we will need  $m$  convolutional neurons

# Convolution parameters

Parameters of a convolutional layer : **padding**

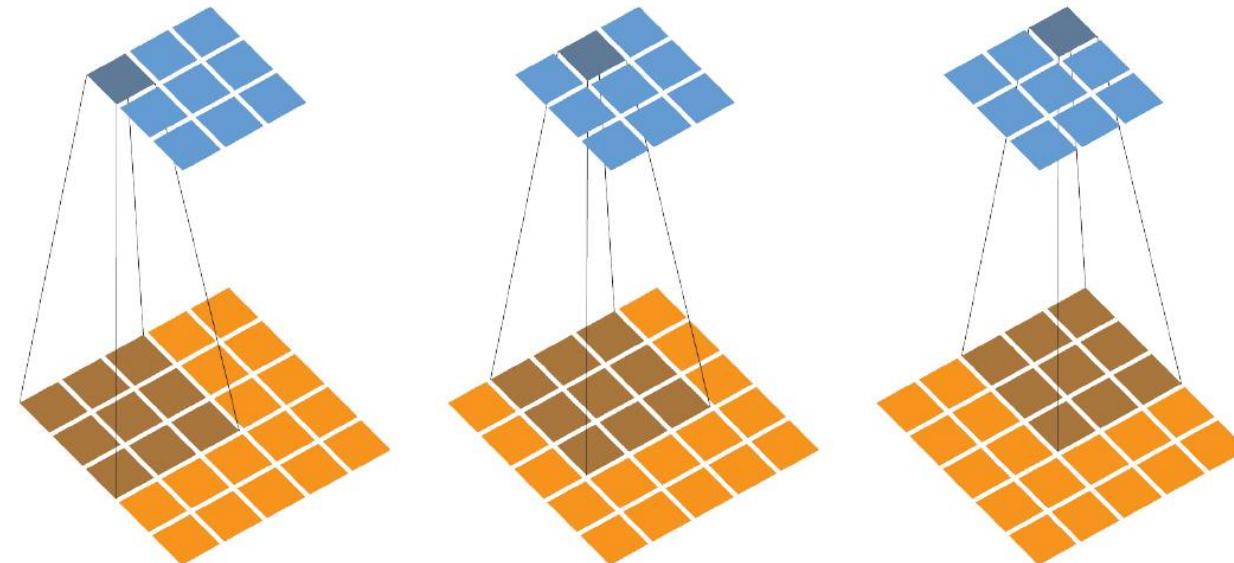


Keras : padding = 'same'  $\Rightarrow$  **size is preserved**

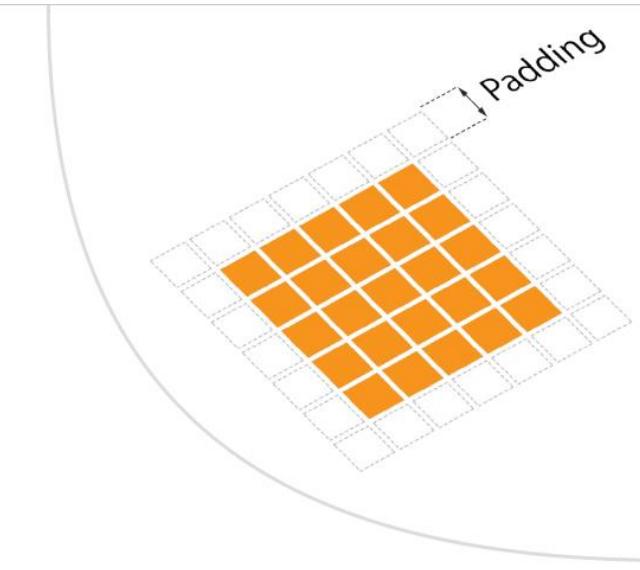


# Convolution parameters

Parameters of a convolutional layer : padding

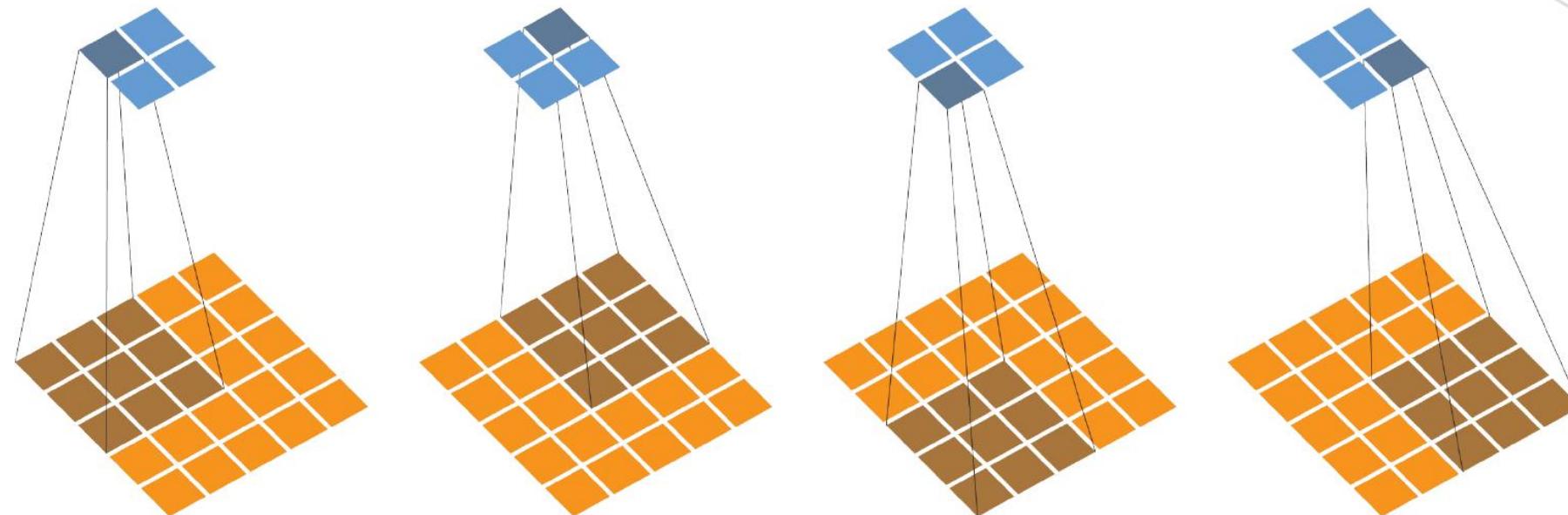


Keras : padding = 'valid'  $\Rightarrow$  Size is not preserved (no padding)

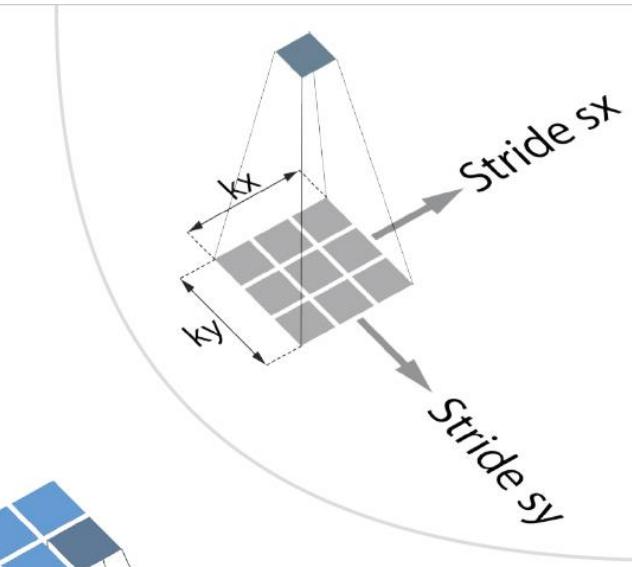


# Convolution parameters

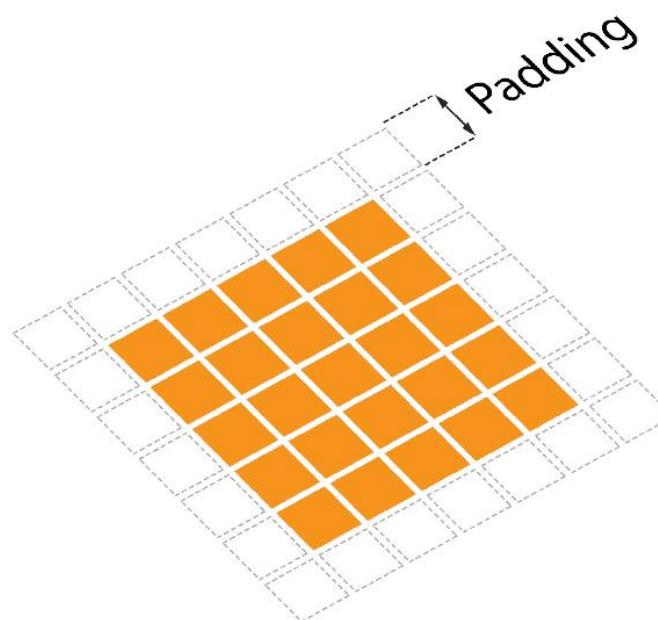
Parameters of a convolutional layer : **Strides**



$\text{strides} = (\text{sx}, \text{sy}) \Rightarrow \text{A strides}=(2,2) \text{ will reduce by 2 the output size}$

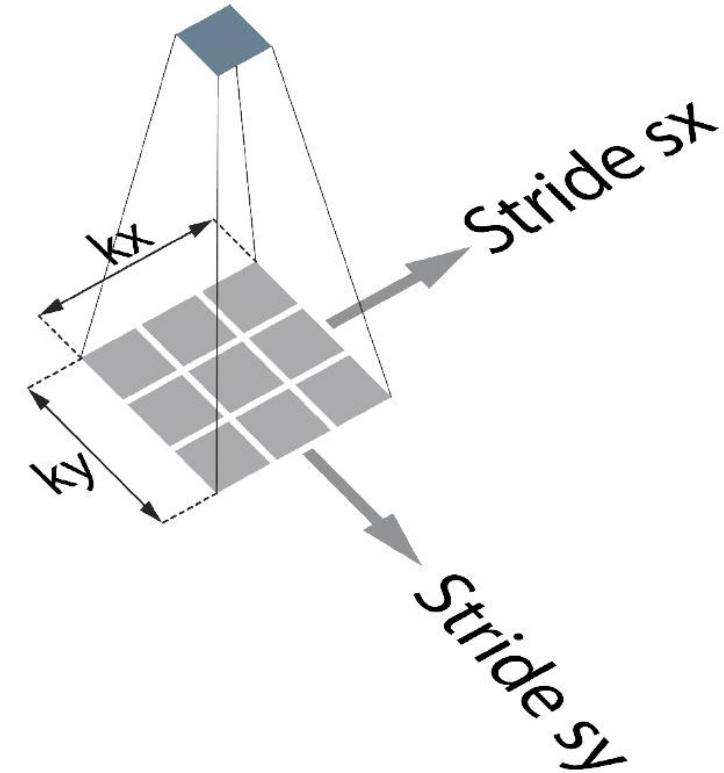


# Convolution parameters



padding

'same'      'valid'

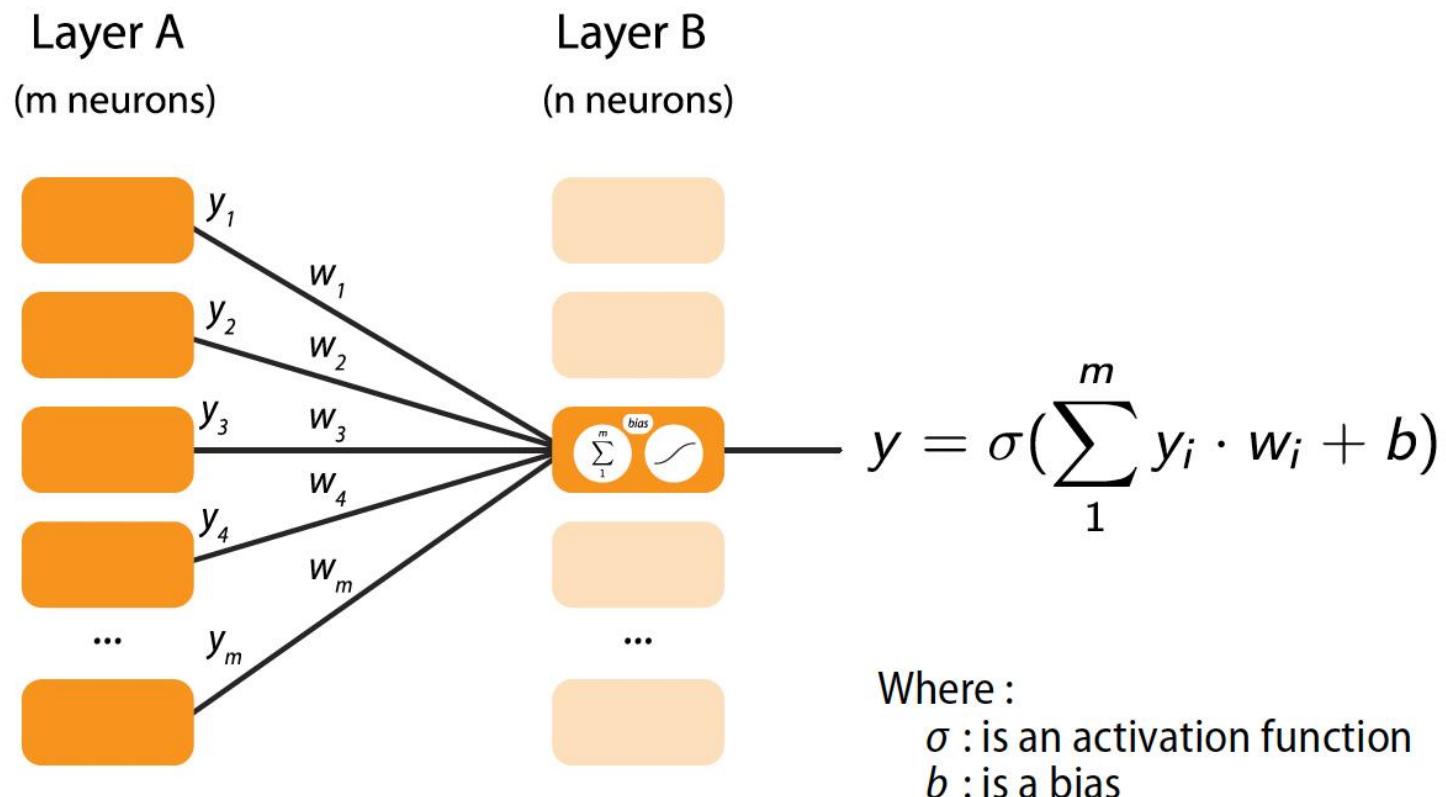


kernel size

strides

# Number of parameters

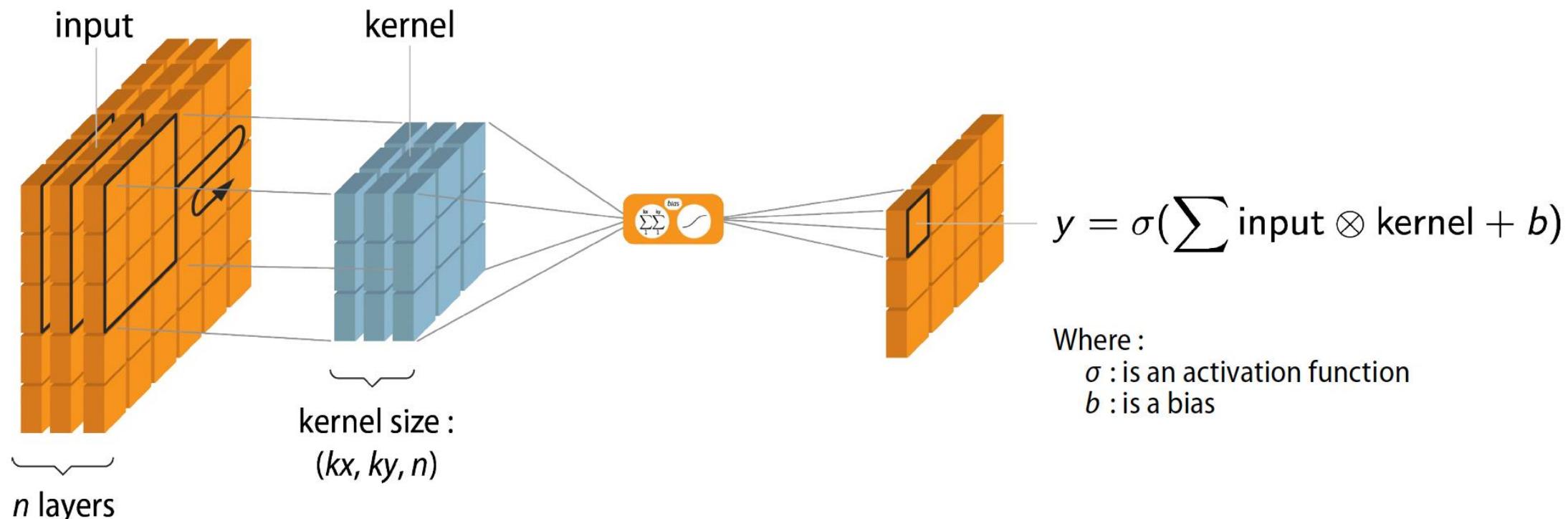
For a fully connected layer :



Number of parameters for a DNN layer:  $n (m + 1)$

# Number of parameters

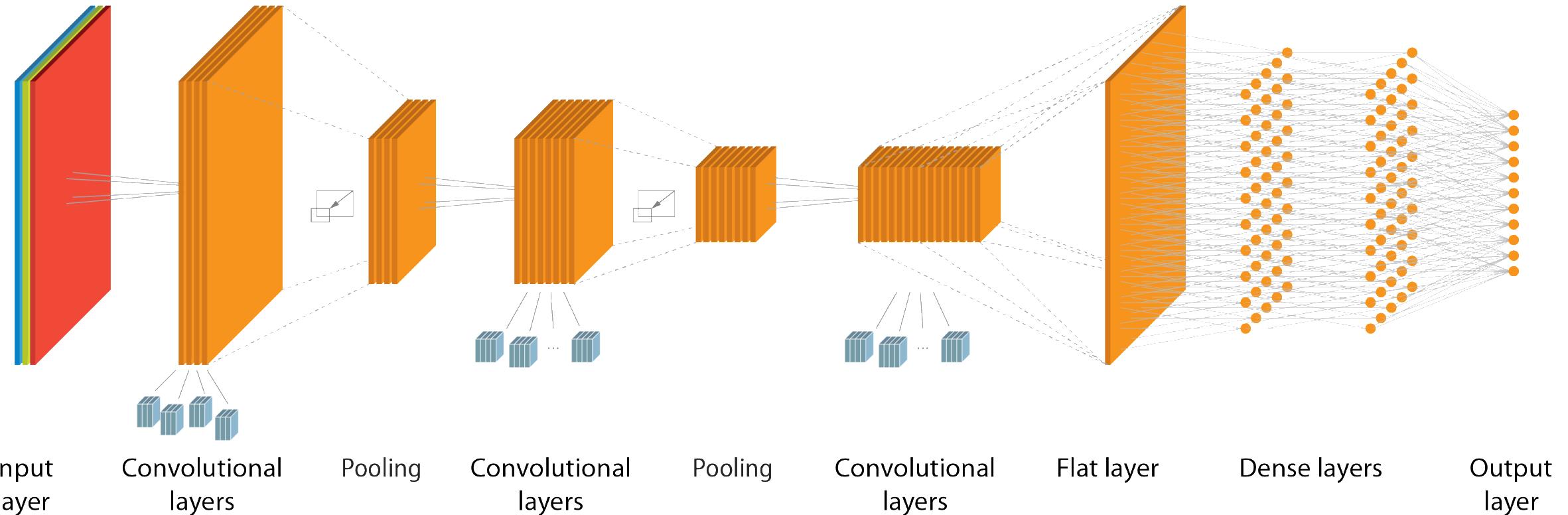
For a convolutional layer :



Number of parameters for a convolutional layer :  $n.kx.Ky + 1$

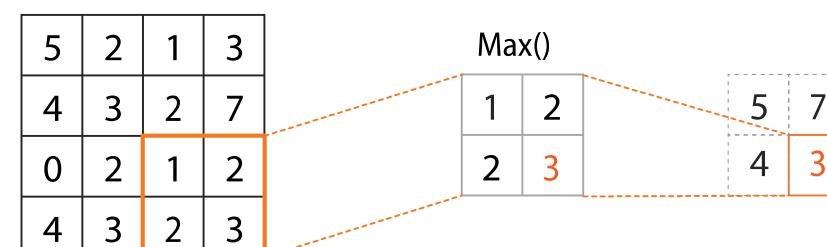
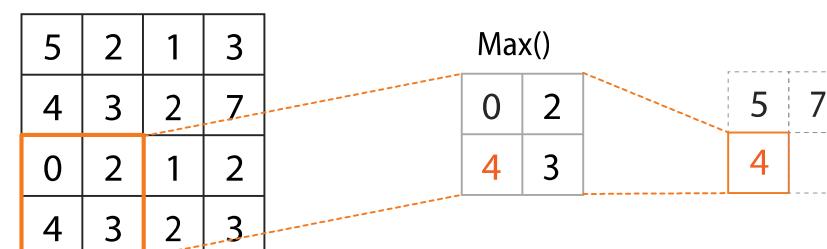
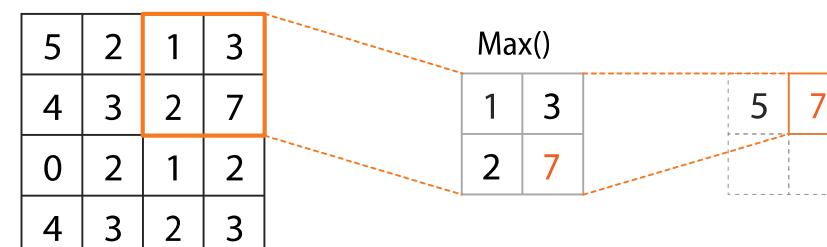
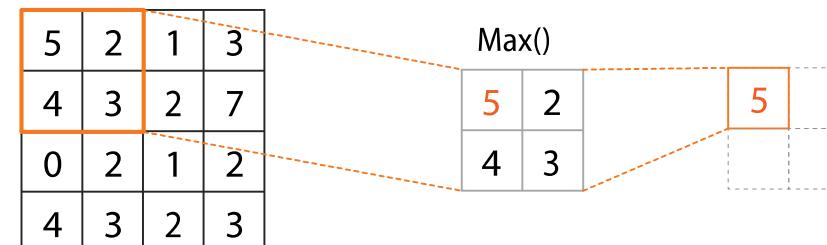
If we want to generate  $m$  convolutional layers, we will need  $m$  convolutional neurons, so, number of parameters is :  $m.(n.kx.ky + 1)$

# Convolutional Neural Networks (CNN)



# Convolutional Neural Networks (CNN)

Principle of Max Pooling :

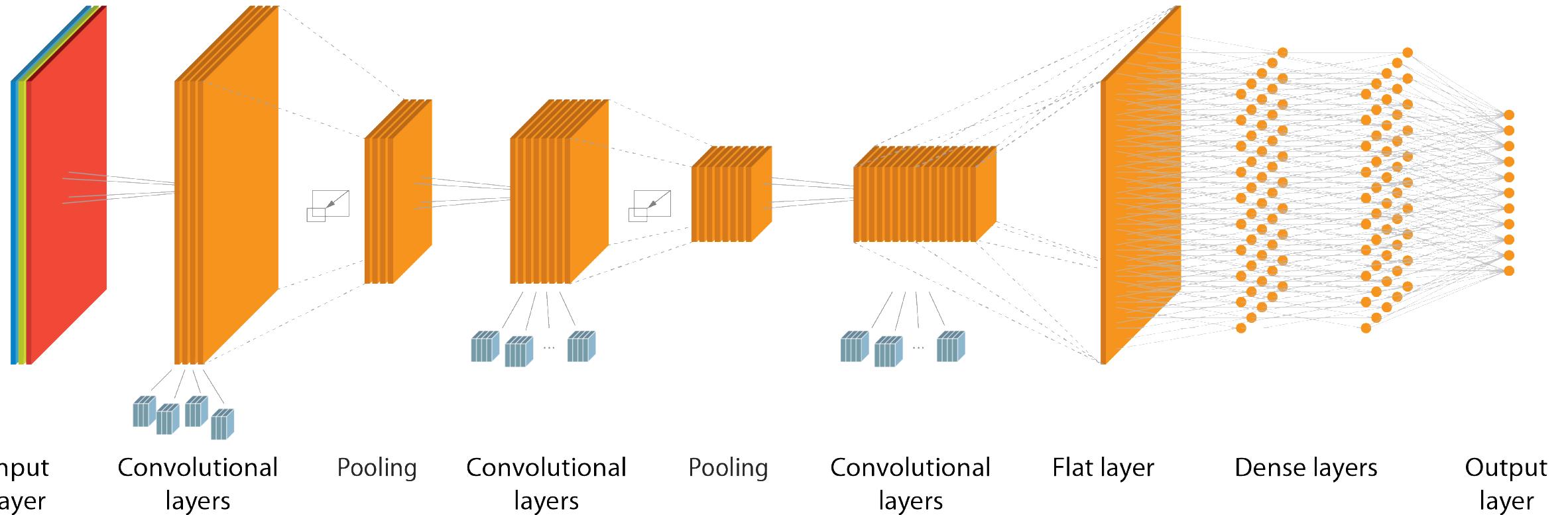


It is possible to set the **window size**, **padding** mode and **strides**.

By default, the strides correspond to the size of the window.

A window (2,2) generates an image twice as small.

# Convolutional Neural Networks (CNN)



# U-NET

