CREATIS





(A short intro to) Deep learning for image reconstruction

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"Natural" vs Reconstructed images

Rec



<u>Nat</u>





Rec

Rec





<u>Nat</u>







Reconstruction in Medical Imaging

Computerized tomography (CT)



Magnetic Resonance (MRI)



Ultrasound Imaging





Positron emission tomography (PET)

Inverse Problem



Internal unknowns from external measurements

- > Most medical imaging problems are
 - ✤ Linear
 - Corrupted by noise
- In a discrete setting

Computed Tomography (CT)

Computed Tomography (CT)

CT slice (unknown)

Different Options

> I. Inversion "by hand"

Model the forward and invert analytically

derive
$${\mathcal R}$$
 such that $f={\mathcal R}(m)$

> 2. Optimization of handcrafted functionals

- Build cost function from prior knowledge about the solution/measurements
- Minimize the cost function

find and minimize ${\mathcal C}$ such that ${\mathcal C}(f;m)$ is small

3. "Learn" to reconstruct

(Probably what you expect from this talk)

learn
$$\mathcal{R}_{ heta}$$
 such that $f = \mathcal{R}_{ heta}(m)$

Option #I: Analytical Methods

> Example with CT (filtered backprojection)

$$f(x_1, x_2) = \int_0^\pi m_\alpha^{\text{filt}}(x_1 \cos \alpha + x_2 \sin \alpha) \, \mathrm{d}\alpha \qquad \qquad \hat{m}_\alpha^{\text{filt}}(\xi) = |\xi| \, \hat{m}_\alpha(\xi)$$

1. Analytical Methods

> Pros

- ✤ Elegant
- Theoretical guarantees
- Usually fast implementation

- Not always possible to derive a solution
- Influence of noise?
- What if only few measurements are available?
 - For dose reduction/short scans
 - $\,\circ\,\,$ Short scans are less prone to motion artefacts

Option #2: Optimization-Based Methods

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2. Optimization-Based Methods

> Look for an image with small residuals

$$r=m-Afpprox 0$$
 .

✤ A simple example:

$$\begin{bmatrix} m_1 \\ m_2 \end{bmatrix} = \begin{bmatrix} a_{1,1} & a_{1,2} \\ a_{2,1} & a_{2,2} \end{bmatrix} \begin{bmatrix} f_1 \\ f_2 \end{bmatrix}$$

$$f_2 \qquad f^{(2)} \qquad f^{(0)} \qquad f^{(0)} \qquad f^{(0)} \qquad f^{(0)} \qquad f^{(1)} \qquad f^{($$

2. Optimization-Based Methods

> Look for an image with small residuals

$$r=m-Afpprox 0$$

Influence of noise

2. Optimization-Based Methods

> Look for an image with small residuals

$$r=m-Afpprox 0$$
 .

Influence of noise >♦ More measurements (i.e., M > N) • Prior knowledge (e.g., f > 0) $\mathcal{L}_2: \boldsymbol{a}_2^\top \boldsymbol{f} = m_2 + \eta_2$ f_2 $\mathcal{L}_1 \colon oldsymbol{a}_1^ op oldsymbol{f} = m_1 + \eta_1$ O $m{f}^{\mathrm{true}}$

> Typical cost functions

 Data fidelity is related the noise model/measurements confidence.
 E.g.

 $\mathcal{D}(\boldsymbol{f};\boldsymbol{m}) = \|\boldsymbol{m} - \boldsymbol{A}\boldsymbol{f}\|_2^2$

$$\mathcal{D}(\boldsymbol{f};\boldsymbol{m}) = \mathrm{KL}(\boldsymbol{m},\boldsymbol{A}\boldsymbol{f})$$

 Regularization convey prior knowledge about the solution.

$$\begin{array}{c} f_2 \\ f_2 \\ \Psi(\boldsymbol{f}) = \begin{cases} 0 \text{ if } \boldsymbol{f} \in \mathcal{X} \\ \infty \text{ otherwise} \end{cases}$$

> Typical regularizers

Quadratic / Tikhonov regularization

 $\Psi(\boldsymbol{f}) = \|\boldsymbol{f}\|_2^2$

... leads to

$$\boldsymbol{f}^* = \boldsymbol{A}^{\top} (\boldsymbol{A} \boldsymbol{A}^{\top} + \lambda \boldsymbol{I}_M)^{-1} \boldsymbol{m}$$

Sparsity-promoting

$$\Psi(\boldsymbol{f}) = \|\boldsymbol{\Phi}\boldsymbol{f}\|_1$$

... requires iterative algorithms

$$\begin{aligned} \boldsymbol{z}^{(k)} &= \boldsymbol{f}^{(k-1)} - \eta \boldsymbol{A}^{\top} (\boldsymbol{A} \boldsymbol{f}^{(k-1)} - \boldsymbol{m}) \\ \boldsymbol{f}^{(k)} &= \underbrace{\mathtt{prox}_{\lambda \Psi}}(\boldsymbol{z}^{(k)}) & \text{gradient of data fidelity} \\ & \text{proximal operator of regularizer} \end{aligned}$$

Illustrative results

 $N = 64 \times 64$ image M = 333 measurements $N / M \approx 8\%$

Ground-Truth

$$\Psi(oldsymbol{f}) = \|oldsymbol{f}\|_2^2$$

$$\Psi(\boldsymbol{f}) = \|\nabla \boldsymbol{f}\|_1$$

++ Analytical solution (fast computation)

- - Image quality

- - Iterative algorithms (time consuming)

++ Image quality

Option #3: Learning-Based Methods

> Optimization- vs learning-based methods

Ground-Truth

 $N = 64 \times 64$ image M = 333 measurements $N / M \approx 8\%$

 $\Psi(f) = \|f\|_2^2$

 $\Psi(oldsymbol{f}) = \|
abla oldsymbol{f}\|_1$

CNN

> Our dream is to find

$$\mathcal{R}^*$$
: $\mathbb{R}^M \mapsto \mathbb{R}^N$ such that $\mathcal{R}^*(\boldsymbol{m}) = \boldsymbol{f}^{\text{true}}$

... able to reconstruct well any image, i.e., something like

$$\mathcal{R}^* \in \operatorname*{arg\,min}_{\mathcal{R}} rac{1}{L} \sum_{\ell} \|\mathcal{R}(\boldsymbol{m}^\ell) - \boldsymbol{f}^\ell\|_2^2$$

Minimum mean square error (MMSE) estimator

... Often intractable

We have to reduce the dimension of the solution space * E.g.,

$$\mathcal{R}(\boldsymbol{m}) = \boldsymbol{W}\boldsymbol{m} + \boldsymbol{b},$$
 Linear MMSE

estimator

3. Learning-Based Methods

Learning approaches <u>only</u> reduce the dimension of the solution space to a family of <u>non linear</u> mappings

$$oldsymbol{ heta}^* \in rgmin_{oldsymbol{ heta}} rac{1}{L} \sum_\ell \|\mathcal{R}(oldsymbol{ heta};oldsymbol{m}^\ell) - oldsymbol{f}^\ell\|_2^2$$

- Training phase
 - \circ Image-measurement pairs $\{m{f}^{(\ell)};m{m}^{(\ell)})\}_{1\leq\ell\leq L}$
 - Loss (e.g., mse)
 - Optimization machinery (i.e., through PyTorch/TensorFlow)

D.P. Kingma and J.L Ba, ICRL, 2015 (> 215k citations)

A. Paszke *et al.*, NEURIPS, 2019 (> 22k citations)

Reconstruction phase

$$oldsymbol{f}^* = \mathcal{R}_{oldsymbol{ heta}^*}(oldsymbol{m})$$

STL-10 dataset

3. Learning-Based Methods

> Pros

Reconstruction performance

- Empirically excellent (i.e., almost always outperform optimization-based approaches)
- Computation times
 - <u>Training</u> phase is <u>slow</u>, i.e., several hours or days
 - <u>Inference</u> is <u>fast</u>, i.e., tens or hundreds of milliseconds

> Cons

- No reconstruction guarantees (mathematicians don't like it)
- Black box (radiologists don't like it)
- Practical issues
 - How to choose the model?

> Two-step methods

$$egin{aligned} & ilde{m{f}} &= ilde{m{A}}^{-1}m{m} \ & m{f}^* &= \mathcal{D}_{m{\omega}}(ilde{m{f}}) + ilde{m{f}} \end{aligned}$$

where $ilde{A^{-1}}$ is an approximate inverse of the forward, i.e., $ilde{A}^{-1}Afpprox f$

> Neural networks with frozen layers

Iterative methods

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With a "physical" module: no need for meas/image pairs

STL-10 (training: ~100k images; test: 8k images)

$$\sum_{\ell \in \mathcal{I}_{ ext{test}}} \| oldsymbol{f}^{(\ell)} - \mathcal{R}_{oldsymbol{ heta}}(oldsymbol{m}^{(\ell)}) \|^2$$

> Idea: use denoisers (e.g., BM3D) in place of proximal operators

$$\boldsymbol{z}^{(k)} = \boldsymbol{f}^{(k-1)} - \eta \boldsymbol{A}^{\top} (\boldsymbol{A} \boldsymbol{f}^{(k-1)} - \boldsymbol{m})$$

$$\boldsymbol{f}^{(k)} = \boxed{\operatorname{prox}_{\lambda\Psi}} (\boldsymbol{z}^{(k)})$$

$$\boldsymbol{f}^{(k)} = \boxed{\operatorname{Denoi}} (\boldsymbol{z}^{(k)}; \sigma)$$

$$\text{Denoiser}$$

$$Noise level$$

> The denoiser can be data-driven. E.g. Denoi = CNN_{θ^*} with

$$\begin{split} \boldsymbol{\theta}^* \in \mathop{\arg\min}_{\boldsymbol{\theta}} \frac{1}{L} \sum_{\ell} \| \text{CNN}_{\boldsymbol{\theta}} (\boldsymbol{f}^{\ell} + \underline{\sigma} \boldsymbol{\epsilon}; \sigma) - \boldsymbol{f}^{\ell} \|_2^2 \\ & \swarrow \\ & \textbf{Gaussian noise} \\ & \text{with variance } \sigma^2 \quad \boldsymbol{\epsilon} \sim \mathcal{N}(0, 1) \end{split}$$

Idea: use denoisers in place of proximal operators

$$\boldsymbol{z}^{(k)} = \boldsymbol{f}^{(k-1)} - \eta \boldsymbol{A}^{\top} (\boldsymbol{A} \boldsymbol{f}^{(k-1)} - \boldsymbol{m})$$
$$\boldsymbol{f}^{(k)} = \boxed{\texttt{Denoi}} (\boldsymbol{z}^{(k)}; \sigma)$$
$$\underbrace{\texttt{Denoiser}} \qquad \texttt{Noise level}$$

> Pros

- Training is independent of the direct model
 - \circ Flexibility
 - Applies to any inverse problem
- Adapt to varying noise levels via hyperparameter

- Manual tuning of hyperparameter
- Many iterations required compared to supervised methods (E.g., K = 100—1,000 vs K = 1—10)
 - Longer reconstruction times
 - Higher memory requirement

Deep Generative Models

 $oldsymbol{f} = \mathcal{R}_{oldsymbol{ heta}}(oldsymbol{z})$ Random vector

$$oldsymbol{z}^* \leftarrow \min_{oldsymbol{z}} \|oldsymbol{A} \mathcal{R}_{oldsymbol{ heta}}(oldsymbol{z}) - oldsymbol{m}\|_2^2 \ oldsymbol{f}^* = \mathcal{R}_{oldsymbol{ heta}}(oldsymbol{z}^*)$$

Pros

- Only requires measurements from a single acquisition
- Theoretical guarantees (based on compressed sensing)

- Long and challenging reconstruction
- Training of DGM is challenging (lots of data/long times)

Deep Image Priors

 $f = \mathcal{R}_{\theta}(z)$ Fixed random vector

$$egin{aligned} oldsymbol{ heta}^* &\leftarrow \min_{oldsymbol{ heta}} \|oldsymbol{A}\mathcal{R}_{oldsymbol{ heta}}(oldsymbol{z}) - oldsymbol{m}\|_2^2 \ oldsymbol{f}^* &= \mathcal{R}_{oldsymbol{ heta}^*}(oldsymbol{z}) \end{aligned}$$

Note: Minimization must be stopped before convergence (tends to noise otherwise)

> Pros

- Only requires measurements from a single acquisition
- The reconstruction quality is surprisingly good

- Long reconstruction times
- No guarantees

Conclusions

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	Memory Requirement	Recon- struction (inference)	Training	Hyperparam/ Comment
Supervised	Low to intermediate	1—10	$oldsymbol{A} \hspace{0.1 in} \{oldsymbol{f}^{\ell}\}$	No adaptation (forward, noise)
PnP	Intermediate to high	100—1,000	$\{oldsymbol{f}^\ell\}$	Noise level
Untrained	Usually low	> 1,000	—	Number of iterations

Noise robustness

Conclusions

Data-driven DL-based approaches for image reconstruction are

- Powerful!
- No longer black boxes
- Supervised, PnP, based on generative models, untrained, etc.

Supervised vs PnP methods

- Supervised methods usually require fewer parameters
- Supervised methods performs very well
- PnP methods adapts to different
 - Imaging modalities (i.e., forward models)
 - Noise levels

> Warning

- Handling noise is still an issue.
 - Evaluate the robustness to noise level deviations
 - Train with noise (supervised)
 - Tune hyperparameters (PnP)

→ Hands-on session on Friday at 2 pm! ←