



# Introduction to Unet, application to image segmentation

Thomas Grenier

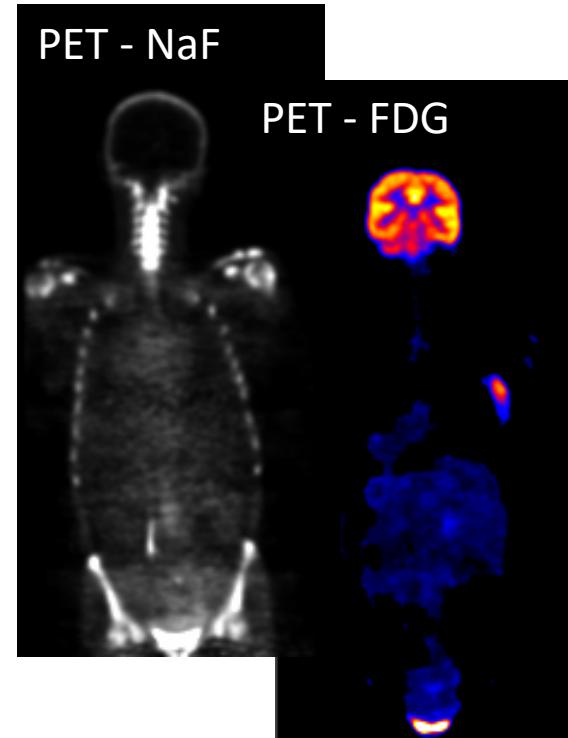
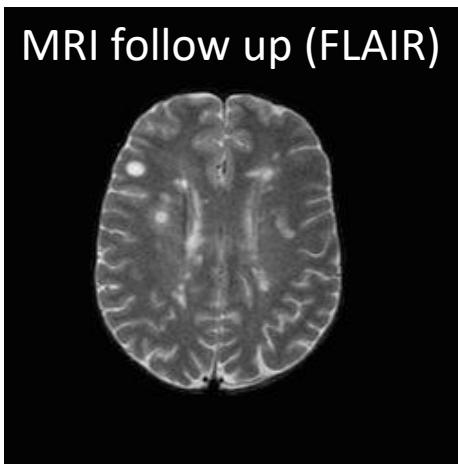
CREATIS; CNRS (UMR 5220); INSERM (U1206); INSA Lyon; Université de Lyon, France



IBM: « Images represent 90% of medical data »

# Medical Images, many modalities

- 3D/2D (+t), different *physics*

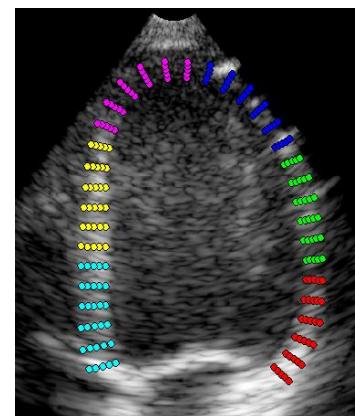
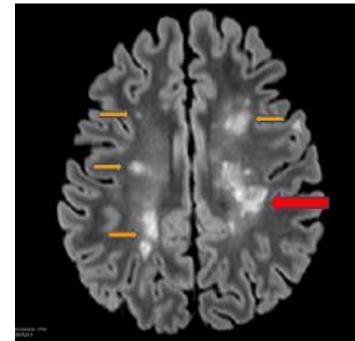


Positron Emission Tomography

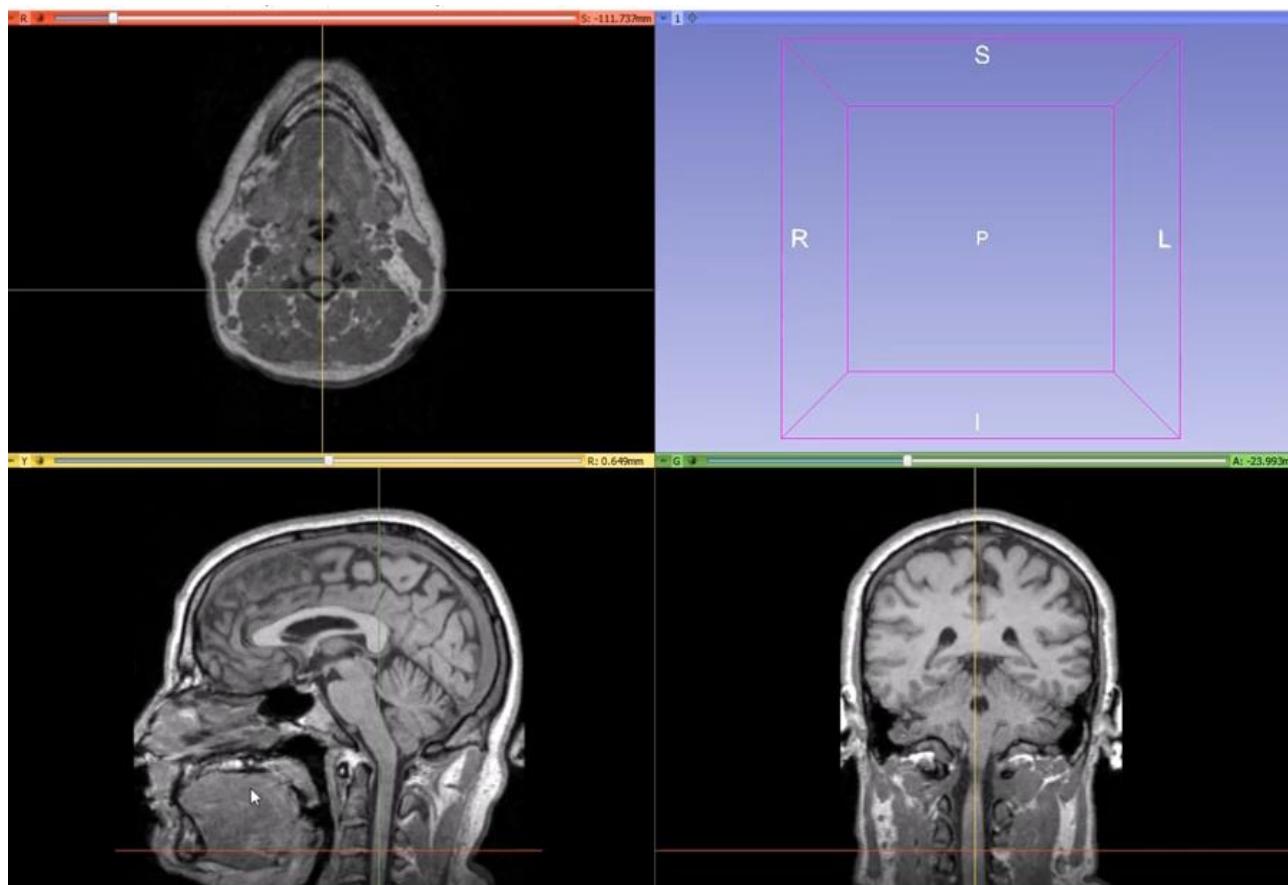


# Medical Image Analysis and Diagnostic

- Computer Aided Diagnosis (CAD)
    - Detection of pathologies (i.e. presence or not, malignant or not)
    - Measures : size, area/volume, shape...\*
  - Image or data processing involved in Computer Aided Diagnostic
    - Reconstruction (tomographic) and simulation
    - Filtering (denoising, deblurring)
    - Registration (intra or inter patient, intra or inter modalities)
    - Segmentation (delineation of organs, lesions, ...)
    - Feature extraction (morphologic, normalized values, radiomics,...)
- Many tasks need or derive to a **segmentation** problem, which is hard

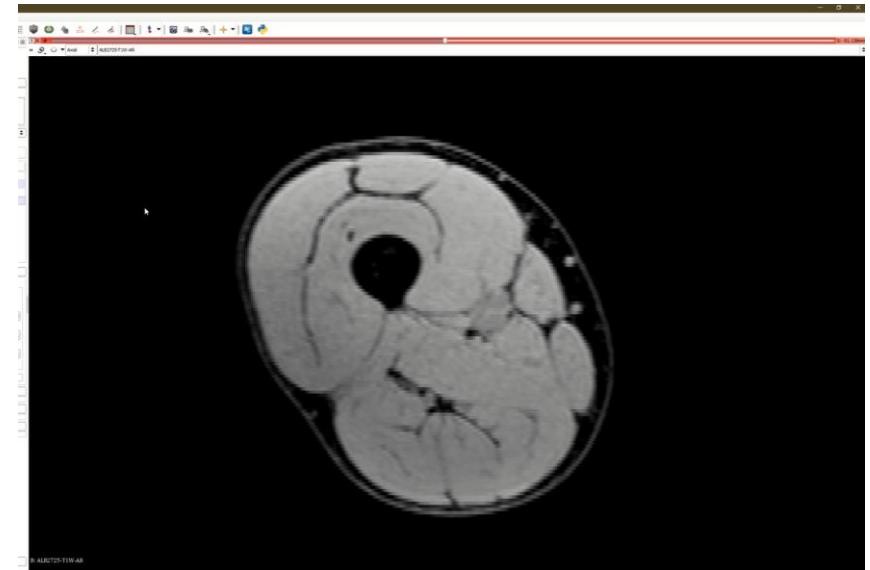


# Manual image segmentation ... a boring task!



3D Slicer – Quick Manual Segmentation with interpolation

<https://www.youtube.com/watch?v=u93kl1MG6lc>

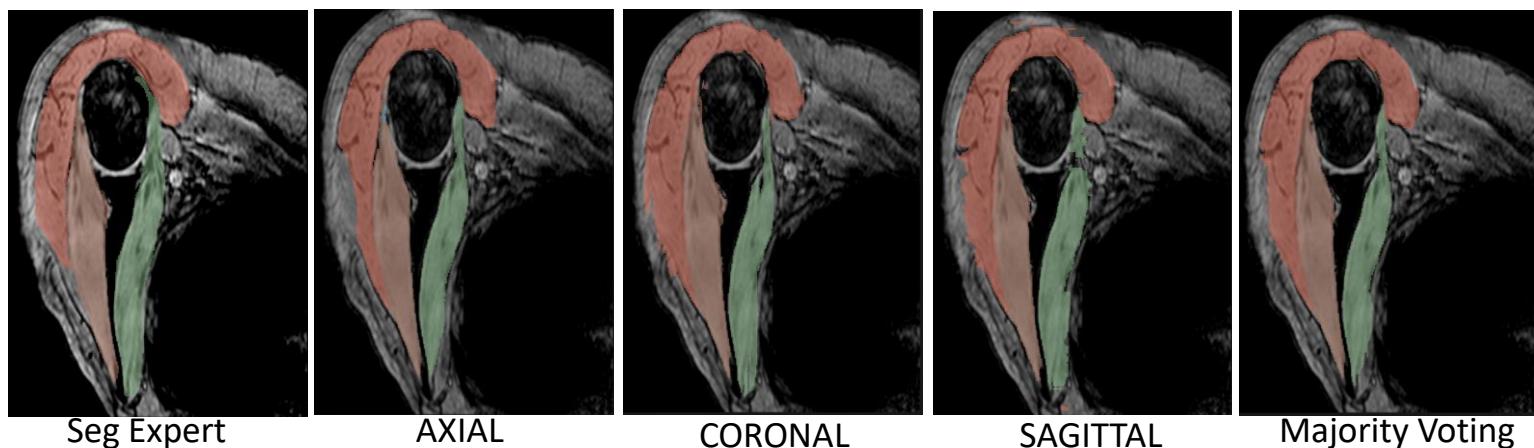
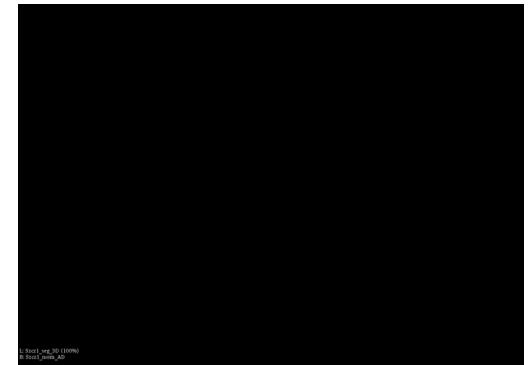
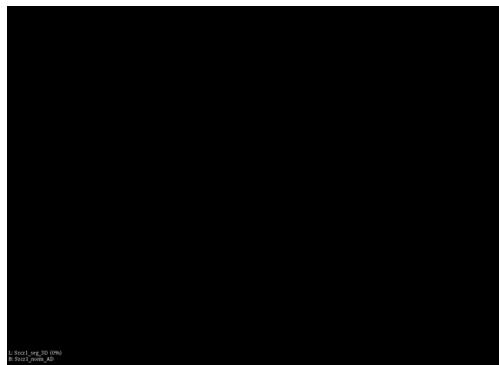
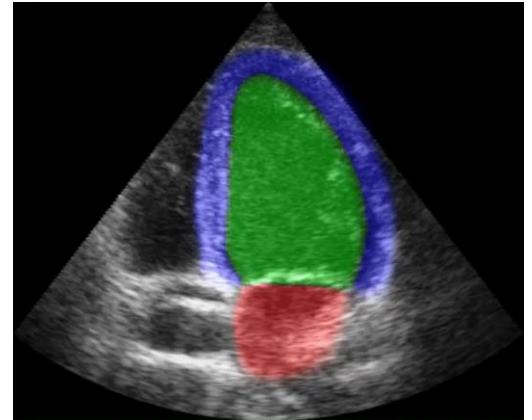


GIMIAS Manual Segmentation

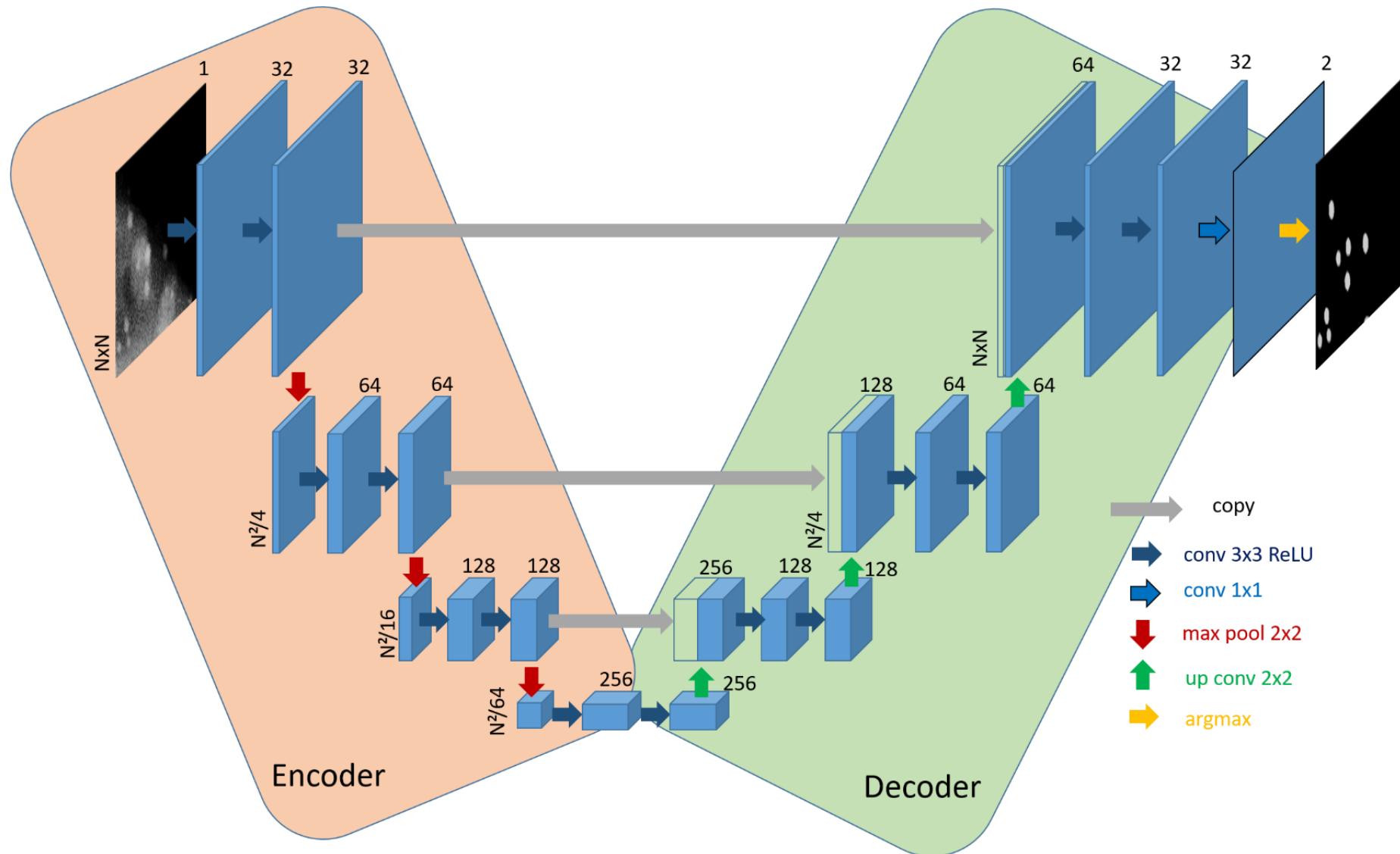
<https://www.youtube.com/watch?v=rAHA1OZC8h8>

# UNET : Automatic Image semantic segmentation

- Proposed by Ronneberger in 2015  
a revolution : IOU 46% → 77%
- Work in 2D and extended to 3D
- Now, many “child”
  - a. 3D UNet, V-NET, ...
  - b. UNet++, Unet 3+,
  - c. ResUnet, ...

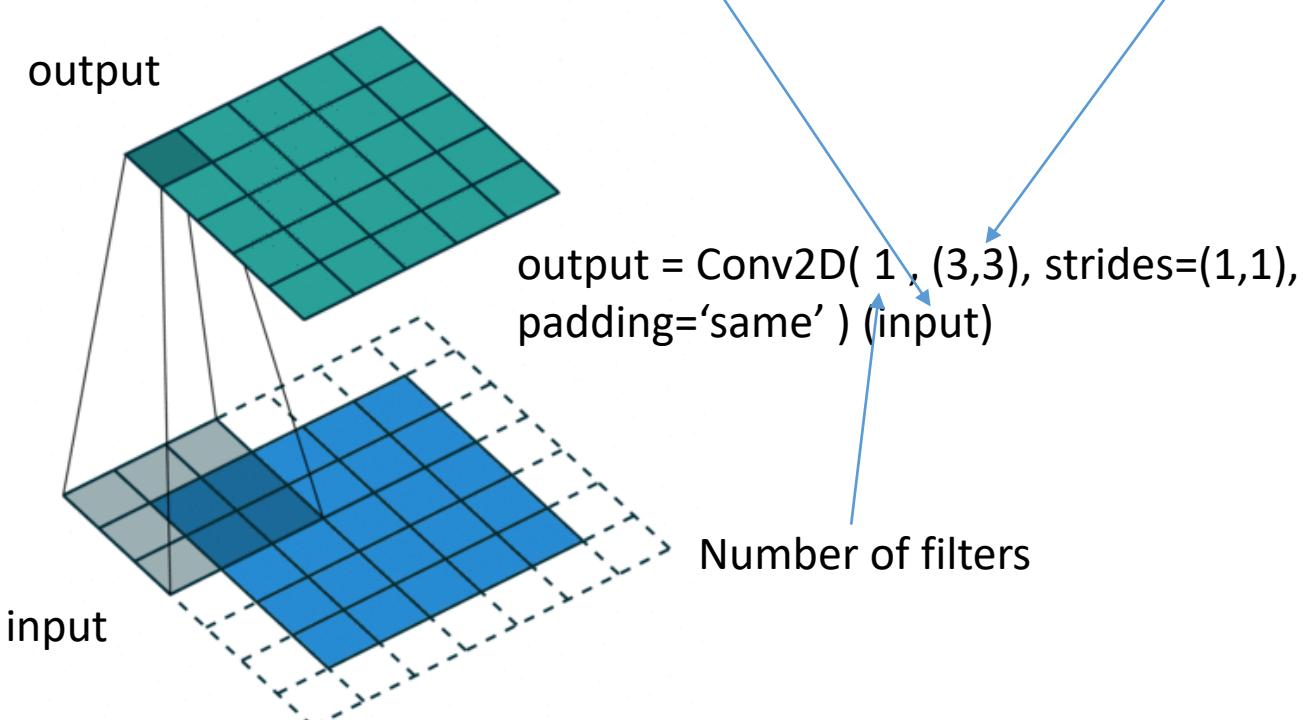


# Binary UNet

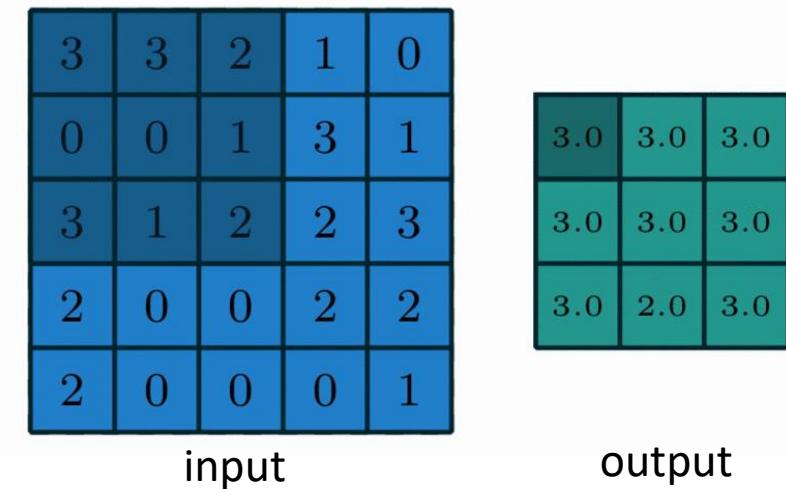


# Convolutions 2D and max pooling

2D convolution using a kernel size of 3,  
stride of 1 and padding



Max pooling kernel size of 3,  
stride of 1, no padding

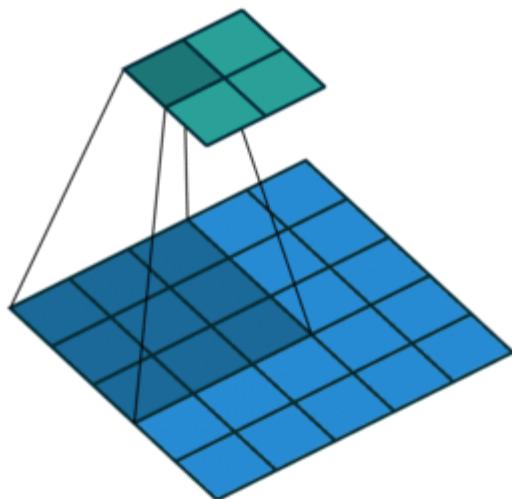


output = MaxPooling2D( (3, 3), strides=(1,1), padding='valid' ) (input)

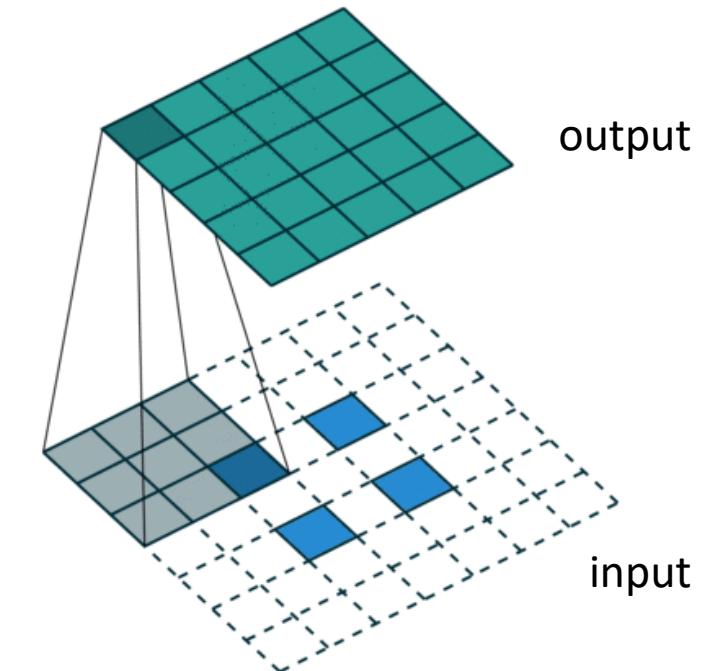
# Upsampling: interpolation or Up convolution

output = UpSampling2D( (2,2),  
interpolation='nearest') (input)  
or bilinear

2D convolution with no padding,  
stride of 2 and kernel of 3

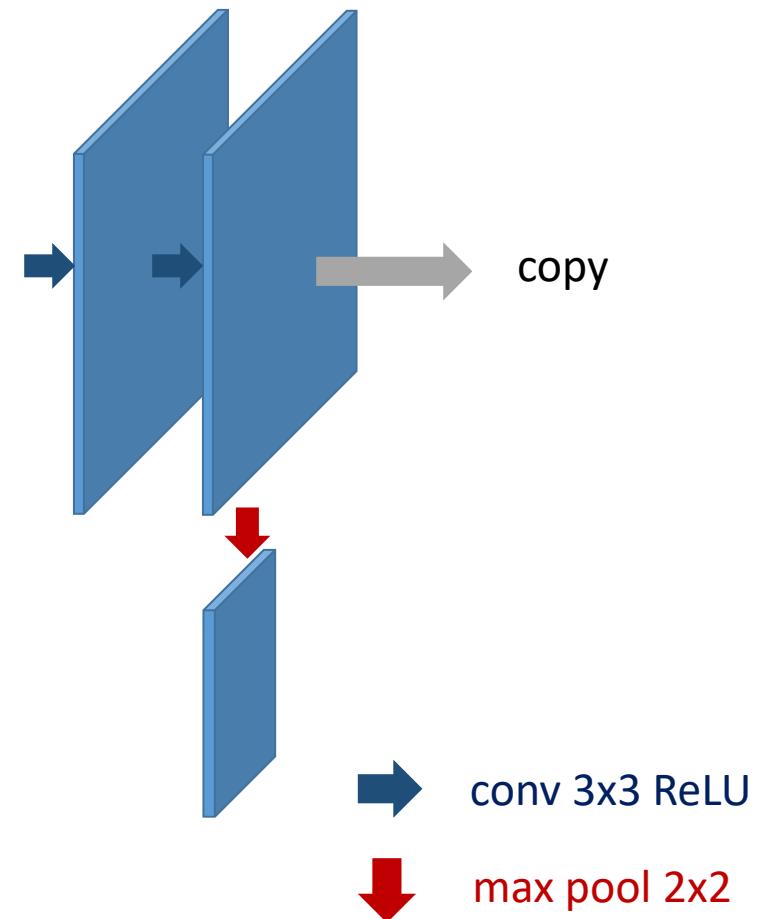
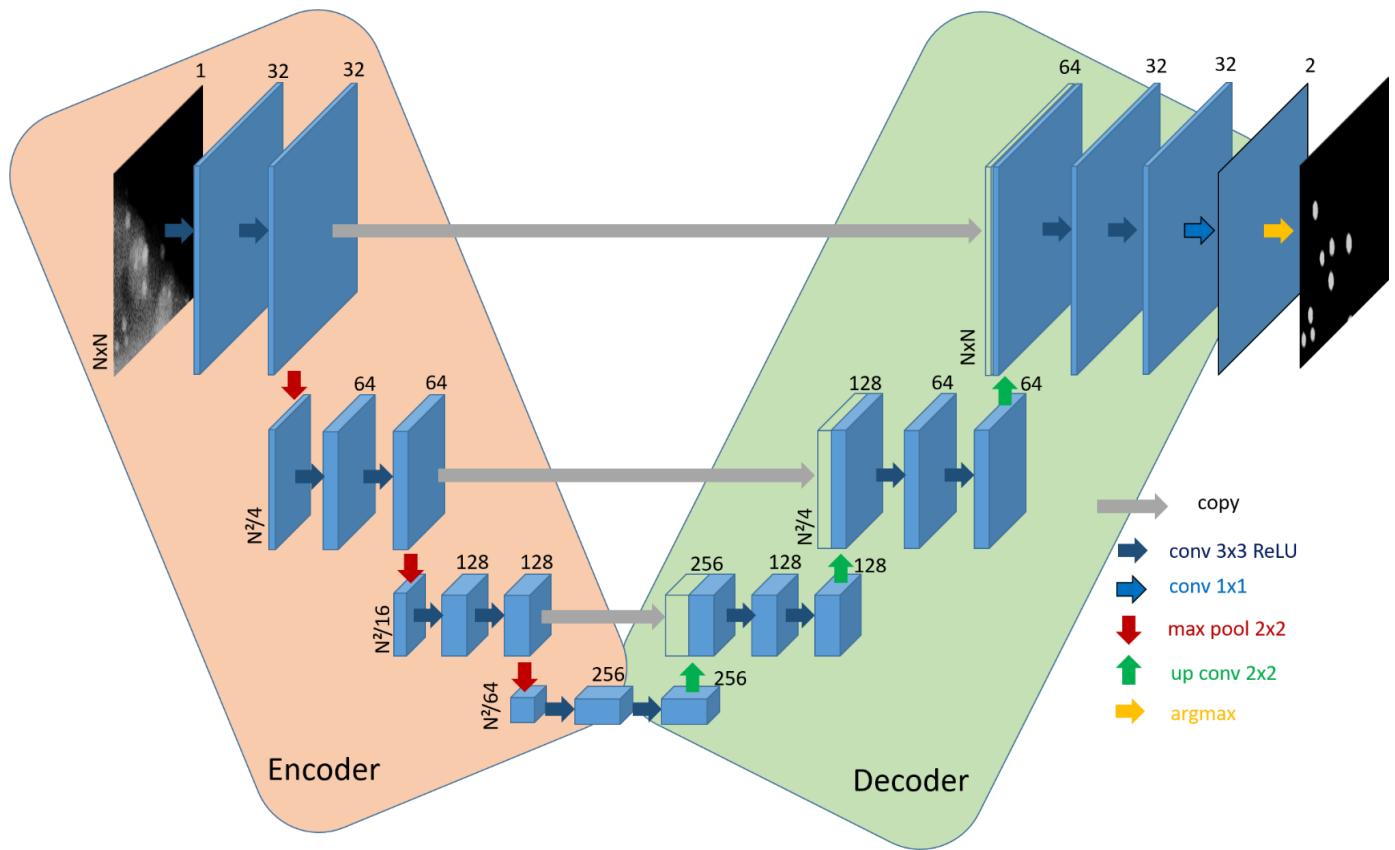


Transposed 2D convolution with  
padding, stride of 2 and kernel of 3

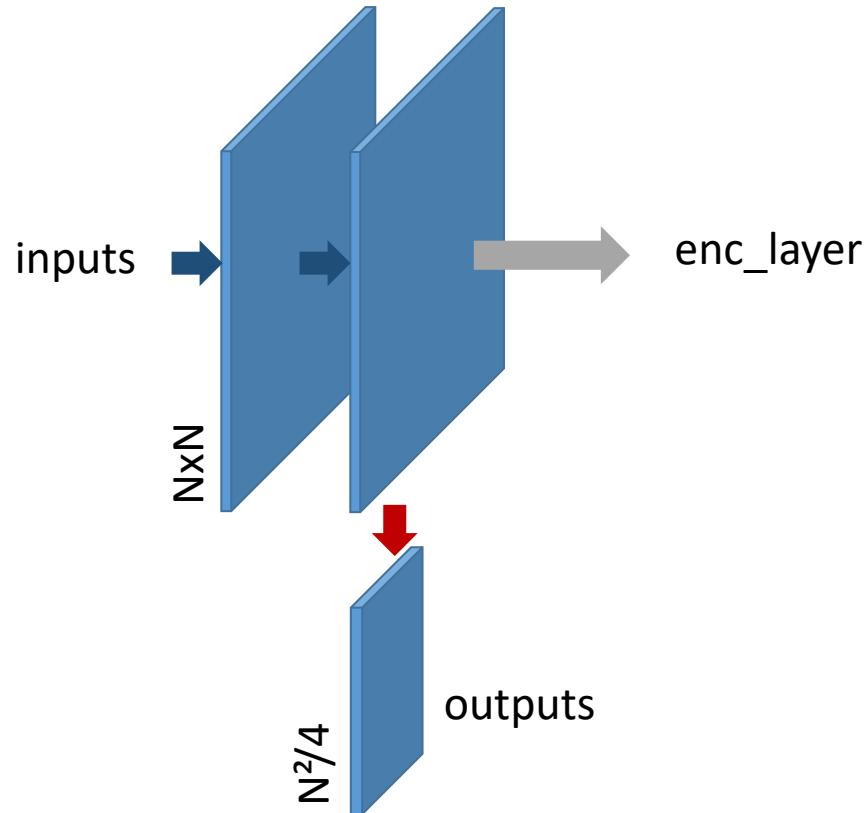


output = Conv2DTranspose( 1, (3,3) , strides= (2,2),  
padding='same') (input)

# UNet code, encoder



# UNet encoder part



→ conv 3x3 ReLU

↓ max pool 2x2

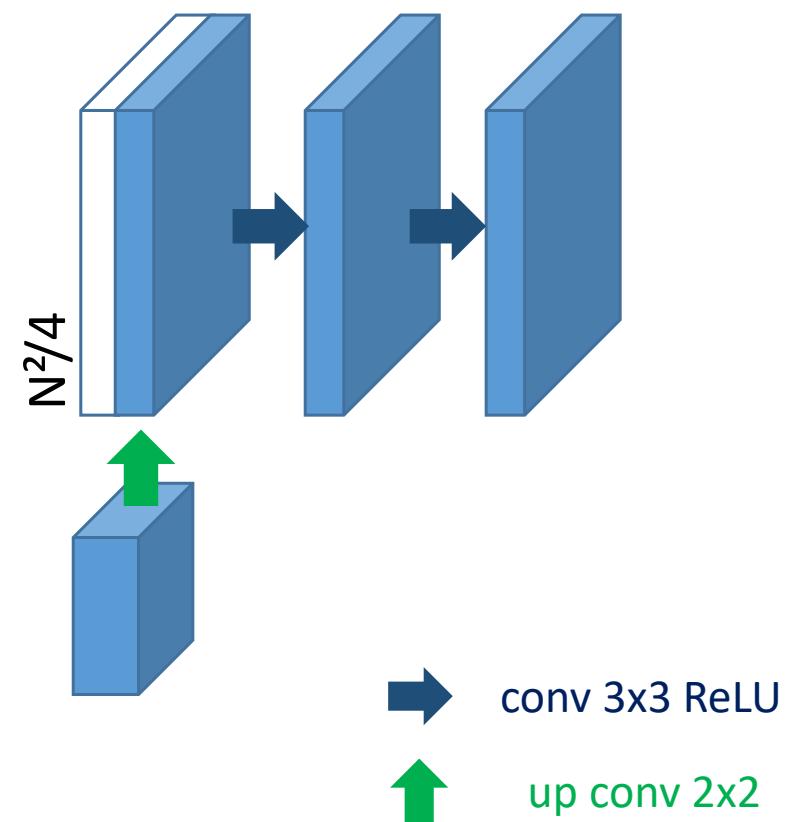
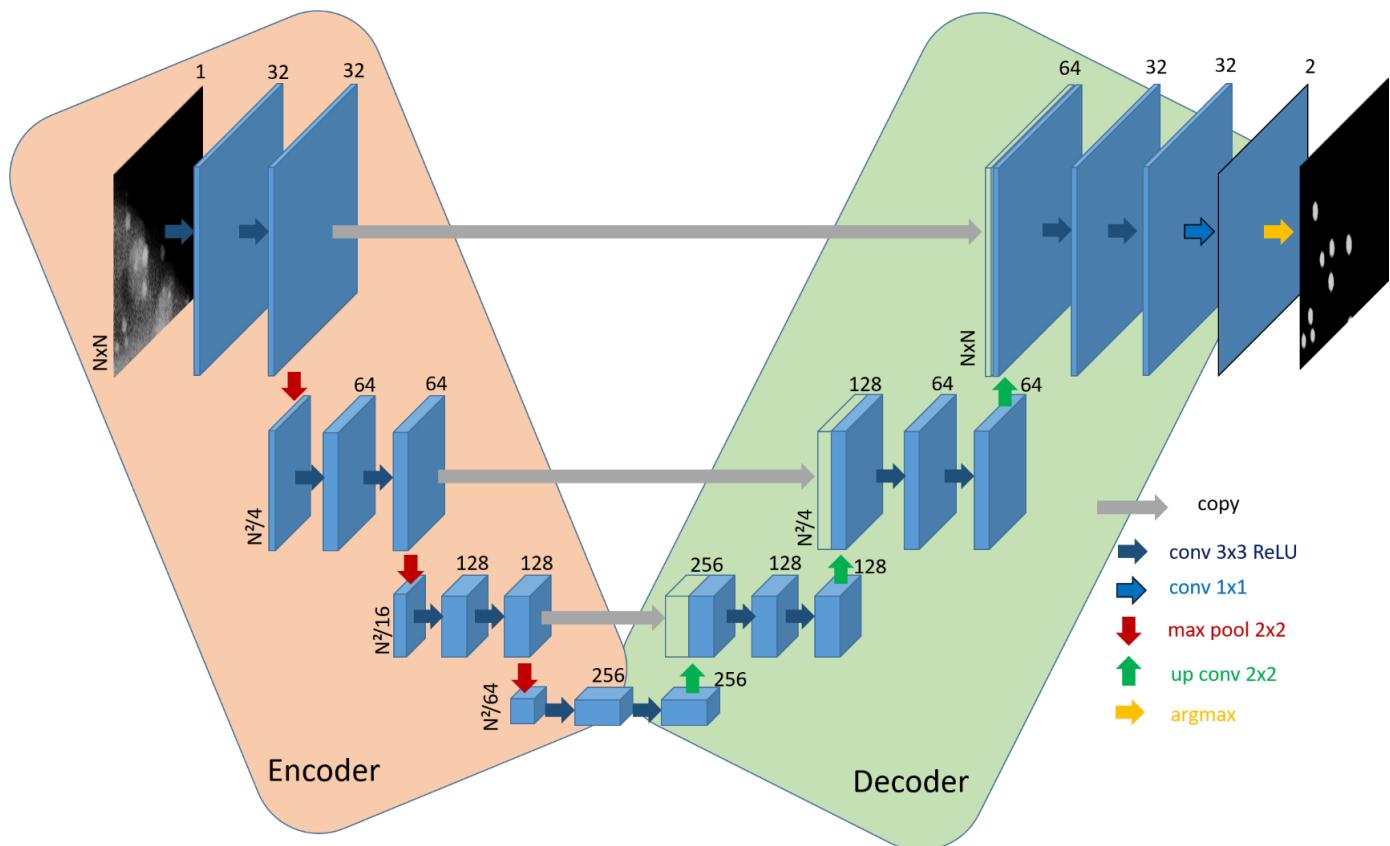
```
c = Conv2D(filters, (3,3), activation='relu',  
kernel_initializer=kernel_initializer, padding='same') (inputs)
```

```
c = Conv2D(filters, (3,3), activation='relu',  
kernel_initializer=kernel_initializer, padding='same') (c)
```

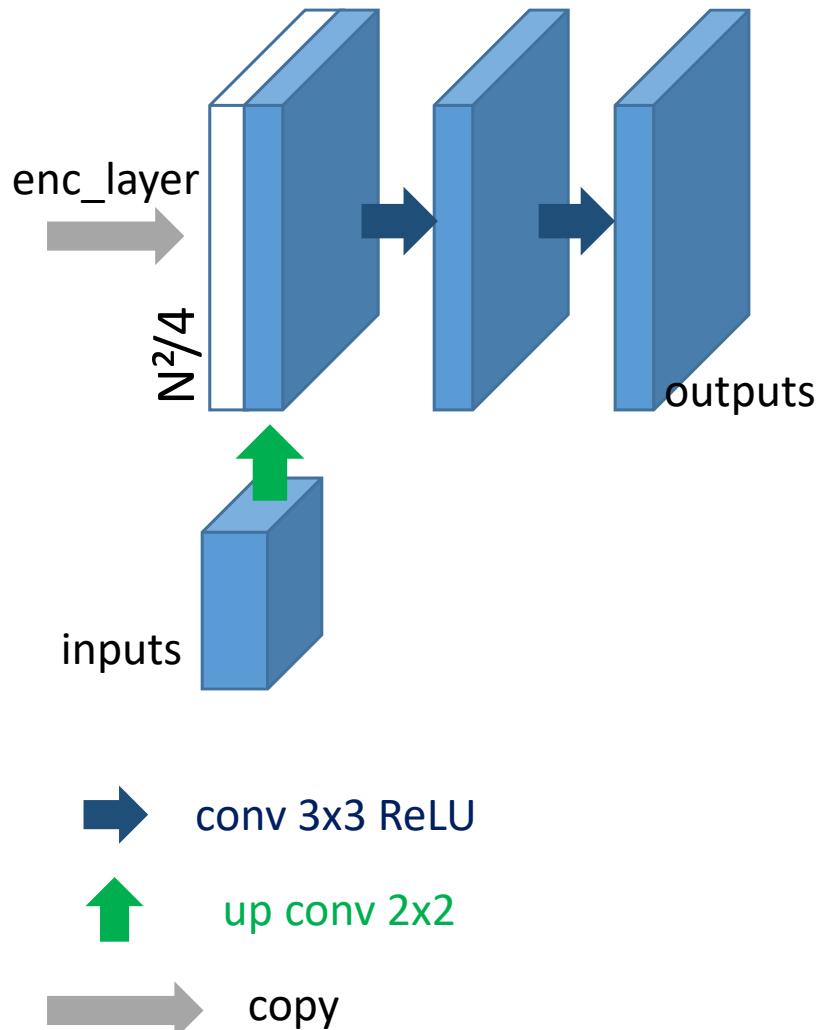
```
enc_layer = c
```

outputs= MaxPooling2D((2, 2)) (c)

# UNet code, decoder



# Unet Decoder part



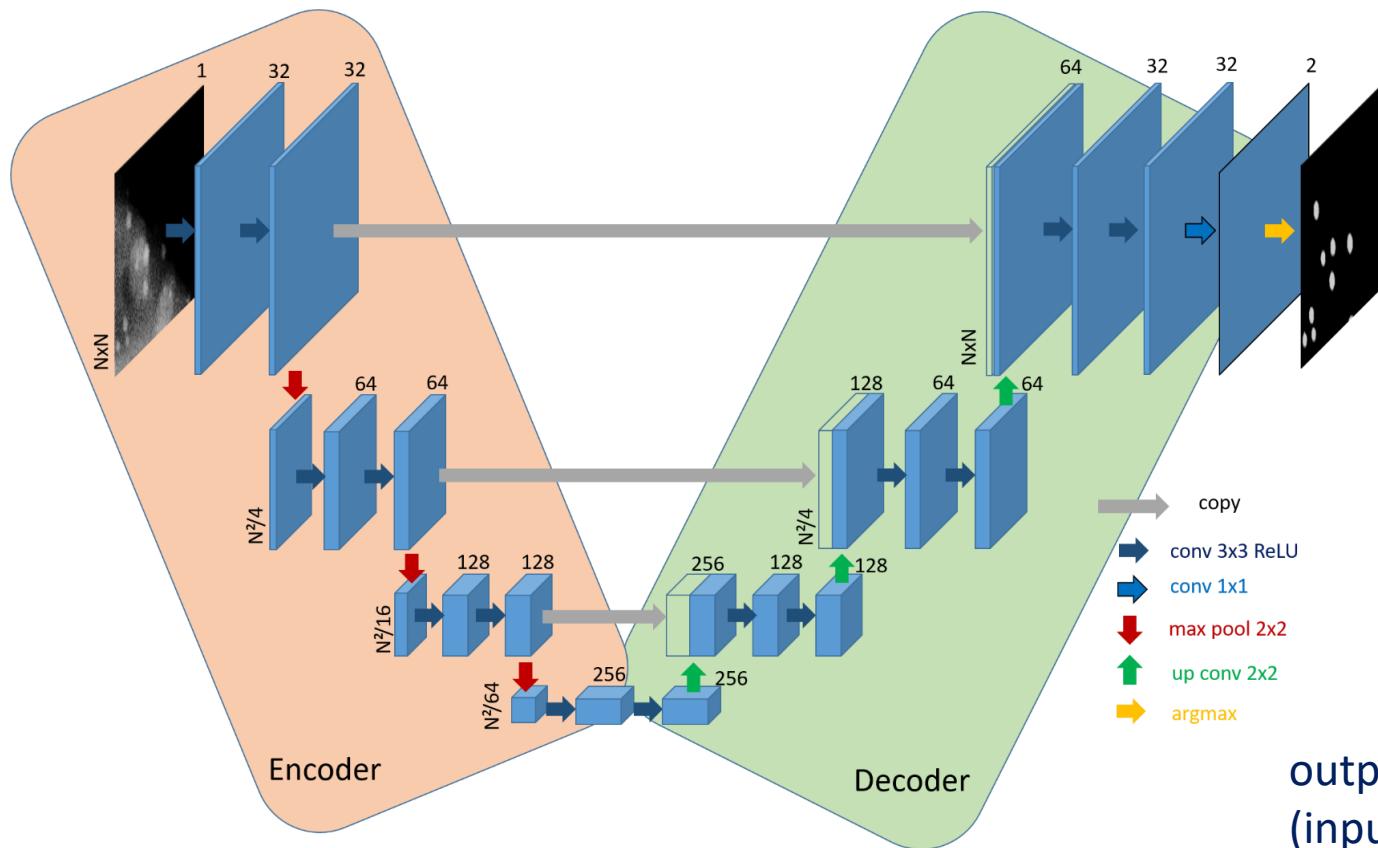
```
c = Conv2DTranspose( filters, (2, 2), strides=(2, 2), padding='same') (input)
```

```
c = Concatenate()([c, enc_layer])
```

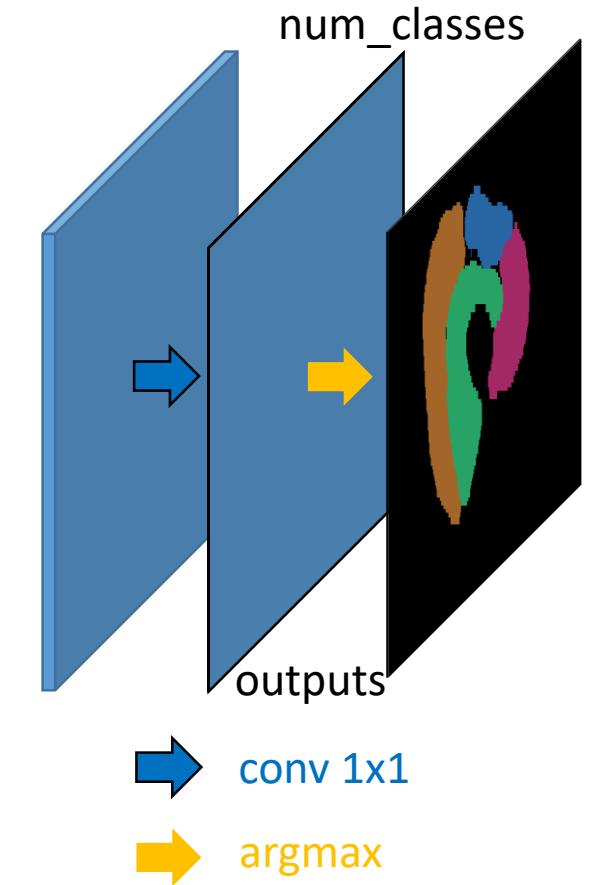
```
c = Conv2D(filters, (3,3), activation='relu', kernel_initializer=kernel_initializer,  
padding='same') (inputs)
```

```
outputs = Conv2D(filters, (3,3), activation='relu',  
kernel_initializer=kernel_initializer, padding='same') (c)
```

# UNet code, output maps



inputs



`outputs = Conv2D(num_classes, (1, 1), activation='sigmoid')(input)`

The argmax is done outside the network (loss or metric, display, ...)

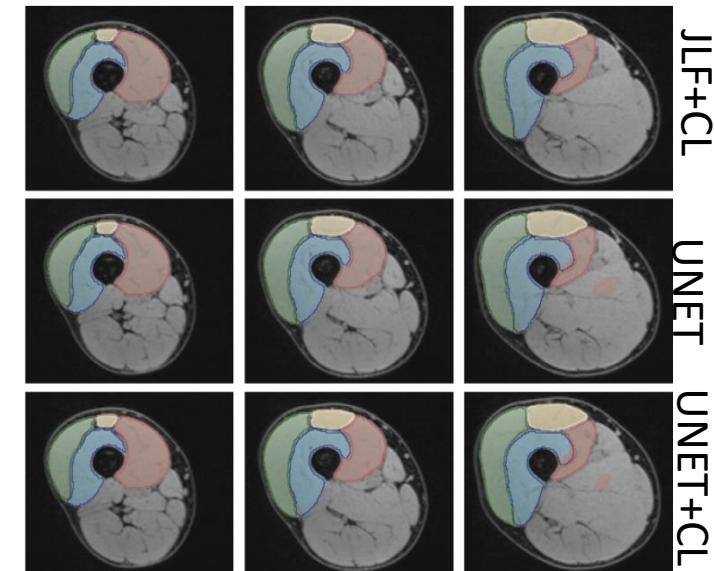
# Test it!

On FloydHub

- 1- create Project
- 2- create Workspace
- 3- start the Hands-on

# Regularizations

- Batch normalization : can produce noisy learning ...  
→ consider to standardize your medical data.
- (batch size : not under 4 with batch norm)
- Drop out : efficiency improvement observed
- L1, L2 or ElasticNet regularization : seems to help learning and producing accurate filtering...
- **Post processings** : often needed to remove extra regions and to fill holes in regions



[Nguyen 2020]

In fact : this is only true for some studies !

# Loss and metrics

- Categorical cross entropy (CCE)
- (originally: binary cross entropy)
- Dice Loss and multi-class DICE Loss (DL)  
(or F1 score)
- Intersection over Union (IoU) or Jaccard

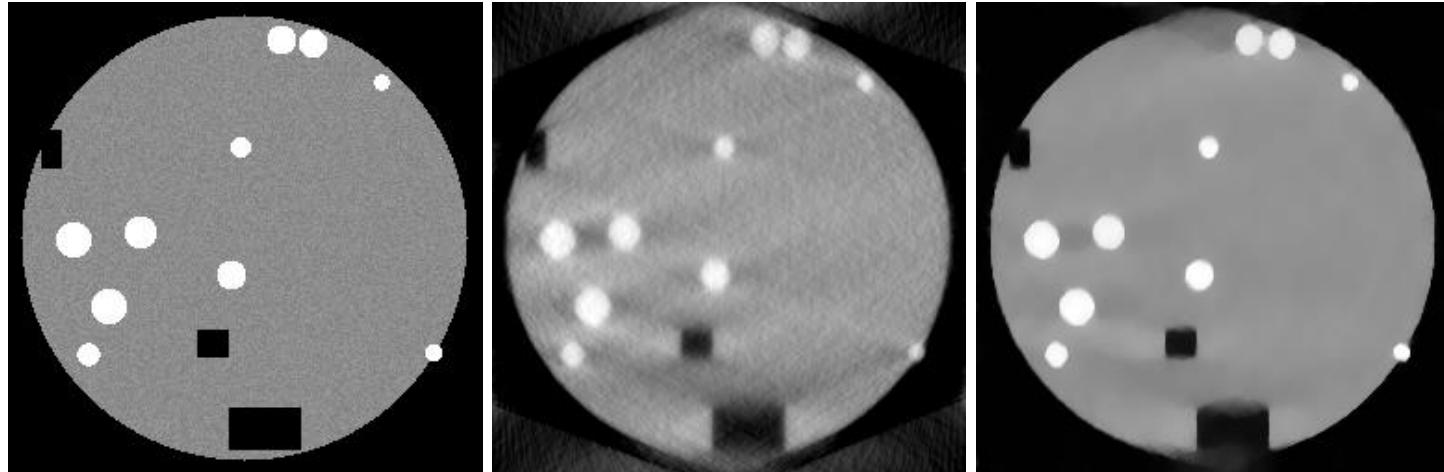
$$CCE(p, gt) = -\frac{1}{N \times (|C|)} \times \sum_{c=0}^{|Y|-1} \sum_{i=1}^N gt(i = c) \log(p(i, c))$$

$$DL(p, gt) = 1 - \frac{1}{|C| \times N} \times \sum_{c=0}^{|Y|-1} \sum_{i=1}^N \frac{2 \times p(i, c) \times gt(i = c)}{p(i, c) + gt(i = c)}$$

with  $p(i, c)$  the probability for the sample  $i$  to belong to class  $c \in Y$ , and  $\epsilon$  a small number added to avoid divisions by zero. The values  $gt(i = c)$  are constants and binary:  
 $gt(i = c) = 1$  when  $i = c$ , 0 otherwise.

# Other usages of Unet: image filtering and restoration

1. Used to correct reconstruction artefacts
2. Used to learn filter (TV, noises,...)



Original and SIRT, SIRT FISTA-TV-NET of noisy and missing angle reconstruction. [Banack 2018]

*Noise2Noise: Learning Image Restoration without Clean Data, Lehtinen 2018*

